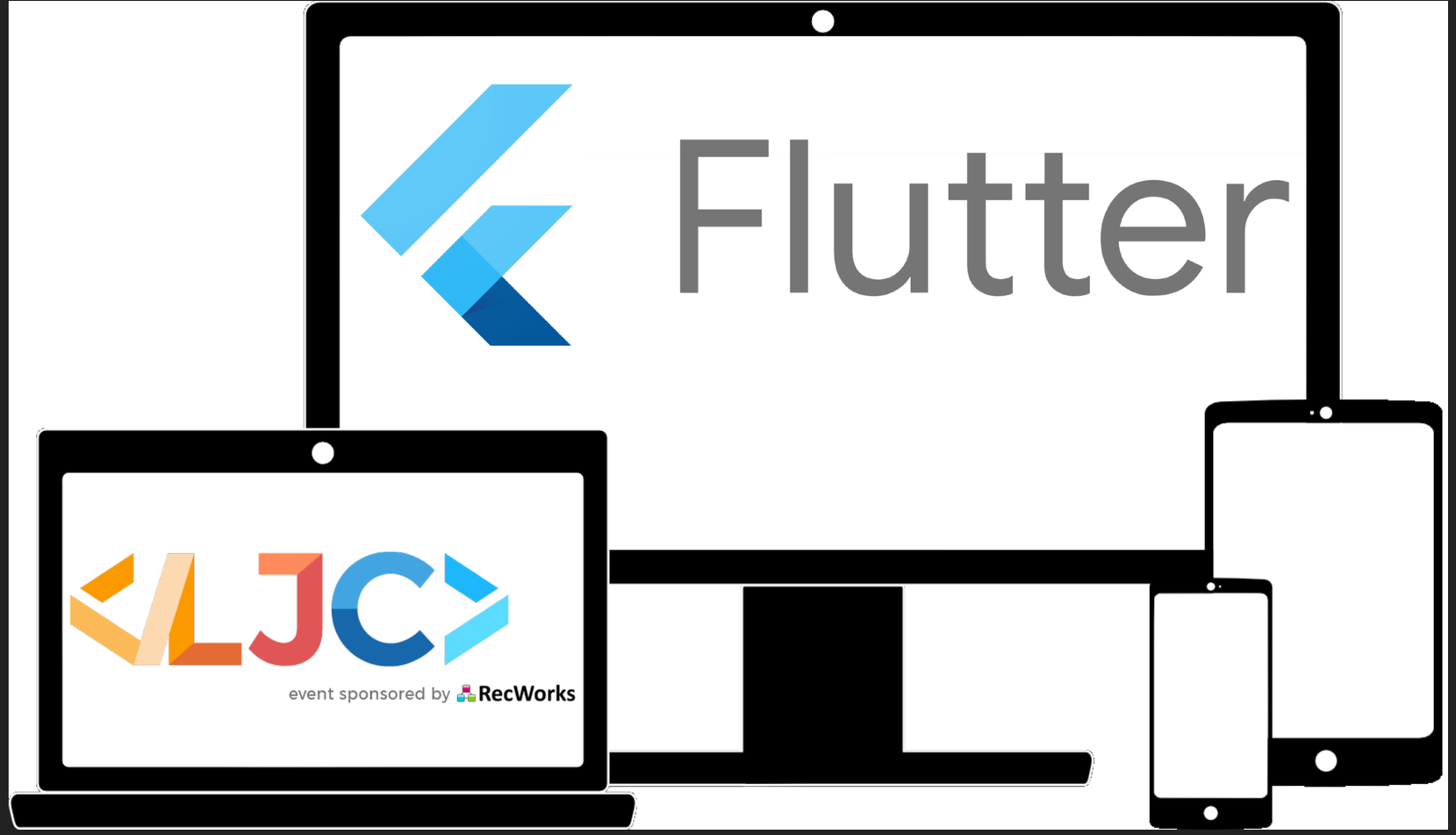


KARSTEN SILZ

APR 26, 2022

FLUTTER FOR JAVA DEVELOPERS: MOBILE, WEB & DESKTOP WITH 1 CODEBASE?

BUILD MOBILE, WEB & DESKTOP FRONTENDS WITH FLUTTER & 1 CODEBASE?

YES, WE CAN

I'LL SHOW YOU

BUT WE SHOULDN'T

MOBILE: 👍🏻

WEB: 👎🏻

DESKTOP: 👎🏻

I'LL TELL YOU WHY

JAVA FRONT-END FRAMEWORKS 👎🏻

I'LL ALSO TELL YOU WHY

WHY & HOW CROSS-PLATFORM

HOW FLUTTER WORKS

MY FLUTTER EXPERIENCES

WHEN TO USE WHICH FRAMEWORK

WHO MADE ME THE EXPERT?

FLUTTER APP IN APP STORES

INFOQ JAVA EDITOR, PC QCON LONDON

JAVA DEVELOPER FOR 23 YEARS

USE JAVA, ANGULAR & FLUTTER –
NOT ASSOCIATED

I GIVE YOU OPTIONS...

. . . BUT YOU DECIDE!

SLIDES & MORE

BPF.LI/FLU

WHY & HOW CROSS-PLATFORM

HOW FLUTTER WORKS

MY FLUTTER EXPERIENCES

WHEN TO USE WHICH FRAMEWORK

WHY CROSS-PLATFORM FRONT-ENDS?

USERS ARE
MULTI-PLATFORM

PC

MOBILE

PC

.NET
C#

SWIFTUI
SWIFT

GTK/KDE
C++

MOBILE

SWIFTUI
SWIFT

JETPACK
COMPOSE
KOTLIN

PC

MOBILE

.NET
C#

S
S++

SWIFTUI
SWIFT

JETPACK
COMPOSE
KOTLIN

TOO EXPENSIVE!

PC

MOBILE

1 FRAMEWORK, 1 LANGUAGE
CROSS-PLATFORM

CROSS-PLATFORM FRONT-ENDS: CHEAPER & GOOD ENOUGH

GOOD ENOUGH:
ENTERPRISE & CONSUMER APPS – NOT GAMES

THAT'S WHY CROSS-PLATFORM FRONT-ENDS!

~~WHY~~ & HOW CROSS-PLATFORM

HOW FLUTTER WORKS

MY FLUTTER EXPERIENCES

WHEN TO USE WHICH FRAMEWORK

HOW CROSS-PLATFORM FRONT-ENDS?

BIGGEST SOFTWARE ECOSYSTEM EVER

MOST DEVELOPERS

REACT, ANGULAR, VUE

HARD TO LEARN

WEB

CAN'T BUILD SINGLE PAGE APPLICATIONS (SPA)

NO NEW FEATURES FOR FIVE YEARS (COMING MID-2022)

UNPOPULAR: FEW JOBS (VUE: 14X , ANGULAR: 27X, REACT: 40X), VERY FEW GOOGLE SEARCHES OR STACK OVERFLOW QUESTIONS

JAKARTA SERVER FACES: 👎

PC

MOBILE

HTML, CSS
JAVASCRIPT/TYPESCRIPT

MISSING ON IOS: PUSH NOTIFICATIONS, BACKGROUND SYNC

RESTRICTED: LOCAL STORAGE, NOT ALL NATIVE FEATURES

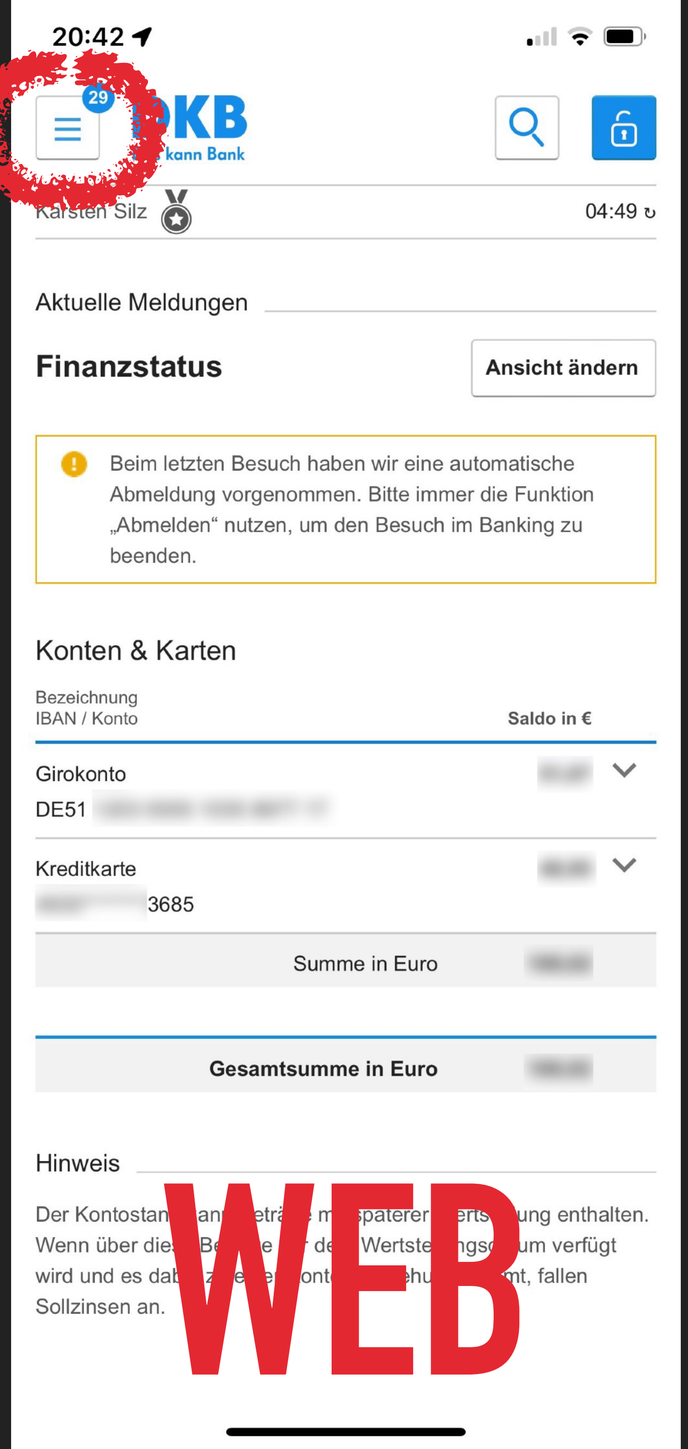
OFTEN SLOWER, LESS COMFORTABLE

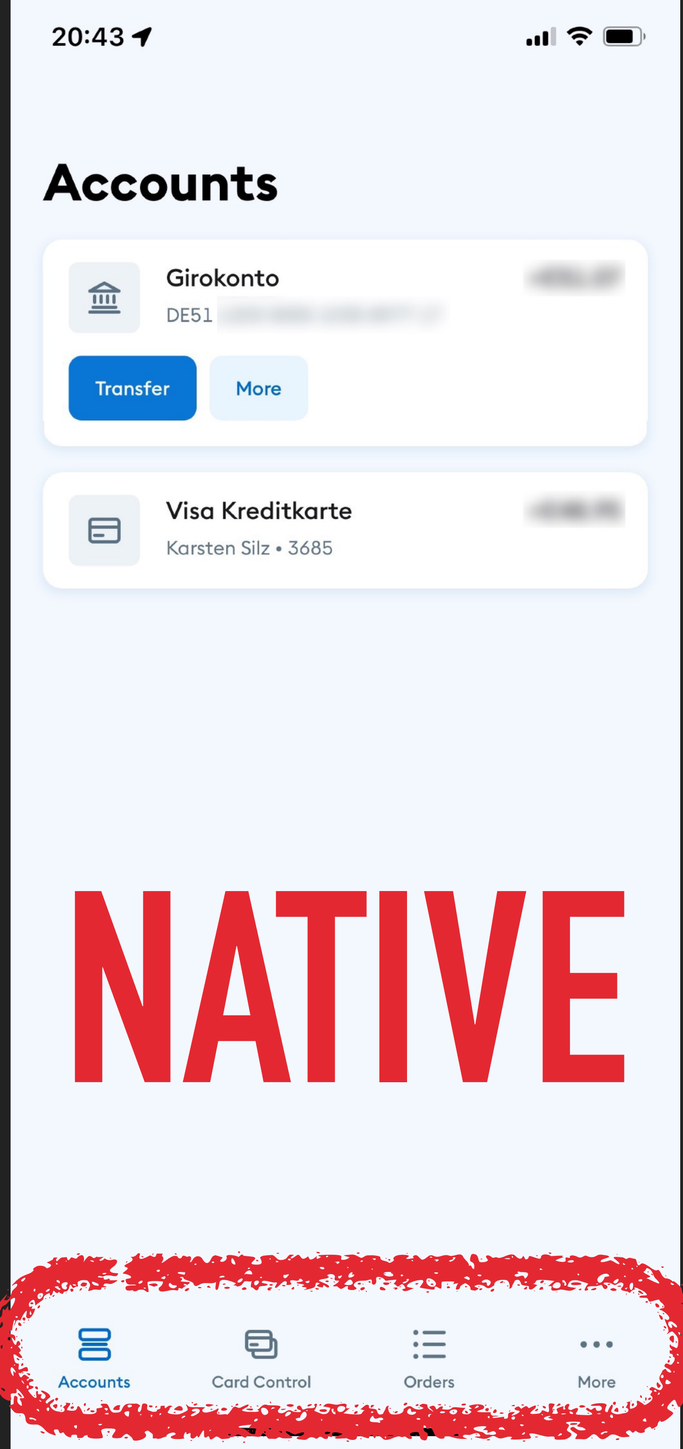
DOESN'T HAVE "PREMIUM FEEL" OF NATIVE LOOK & FEEL

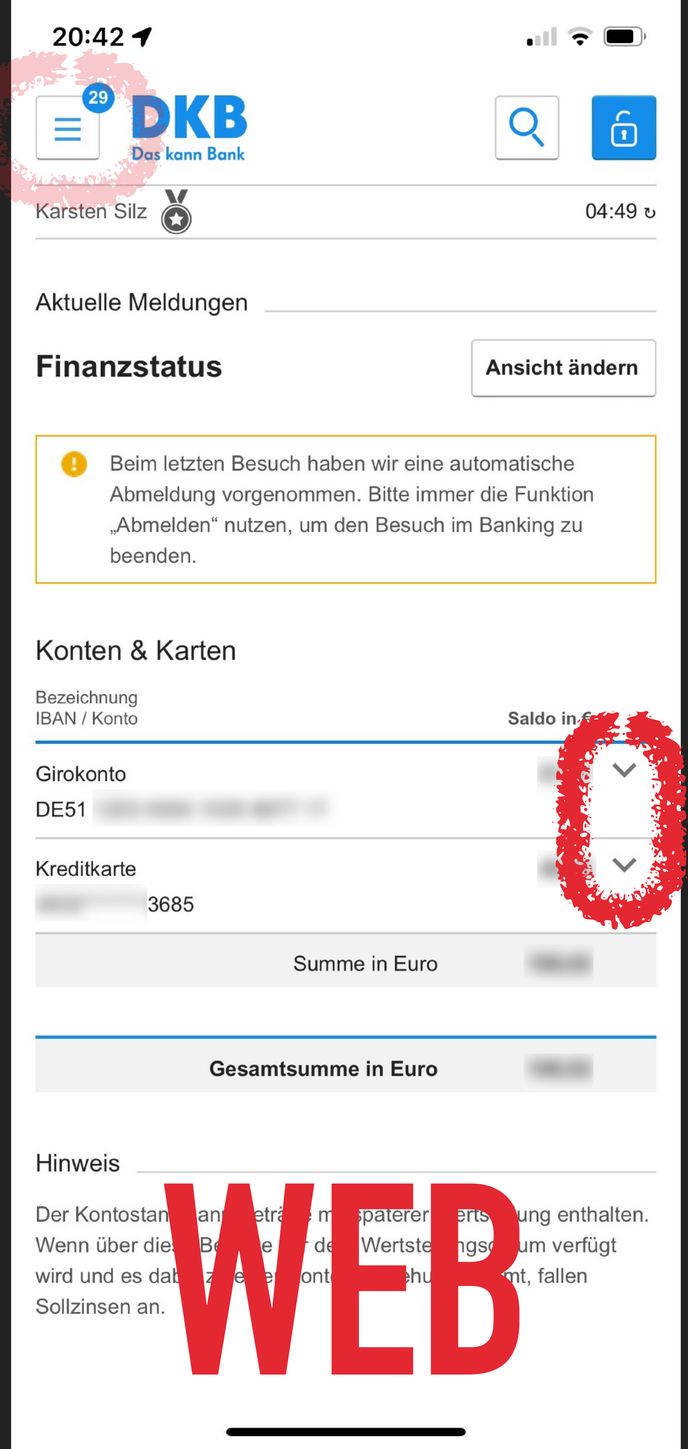
ISSUES: WEB ON MOBILE

WHY NATIVE LOOK & FEEL?

GERMAN ONLINE BANKING APP


20:42
29
Karsten Silz
04:49
Aktuelle Meldungen
Finanzstatus
Ansicht ändern
Beim letzten Besuch haben wir eine automatische Abmeldung vorgenommen. Bitte immer die Funktion „Abmelden“ nutzen, um den Besuch im Banking zu beenden.
Konten & Karten
Bezeichnung
IBAN / Konto
Saldo in €
Girokonto
DE51
Kreditkarte
3685
Summe in Euro
Gesamtsumme in Euro
Hinweis
Sollzinsen an.
WEB


20:43
Accounts
Girokonto
DE51
Transfer
More
Visa Kreditkarte
Karsten Silz • 3685
NATIVE
Accounts
Card Control
Orders
More


20:42
29
DKB
Das kann Bank
Karsten Silz
04:49
Aktuelle Meldungen
Finanzstatus
Ansicht ändern
Beim letzten Besuch haben wir eine automatische Abmeldung vorgenommen. Bitte immer die Funktion „Abmelden“ nutzen, um den Besuch im Banking zu beenden.
Konten & Karten
Bezeichnung
IBAN / Konto
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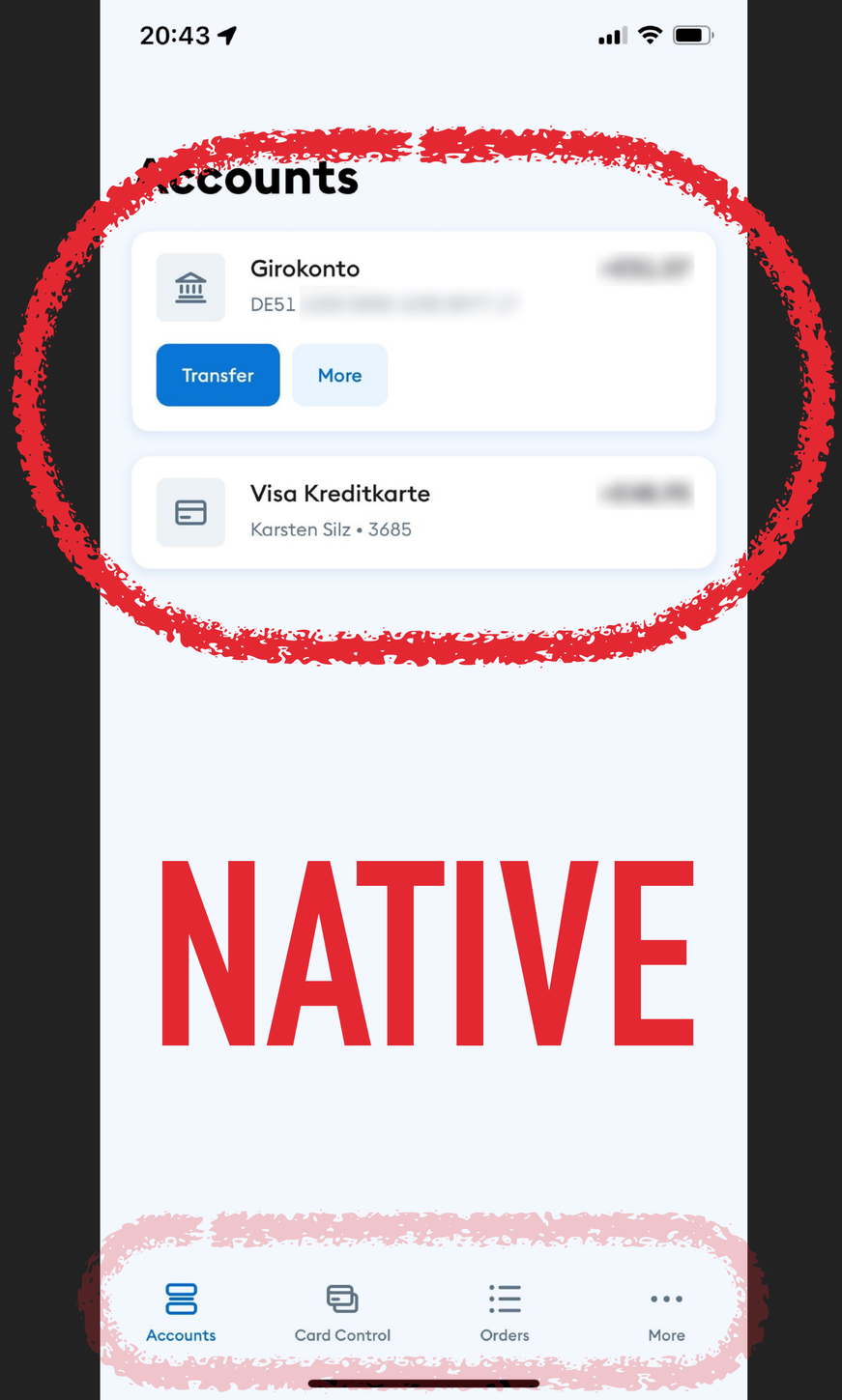
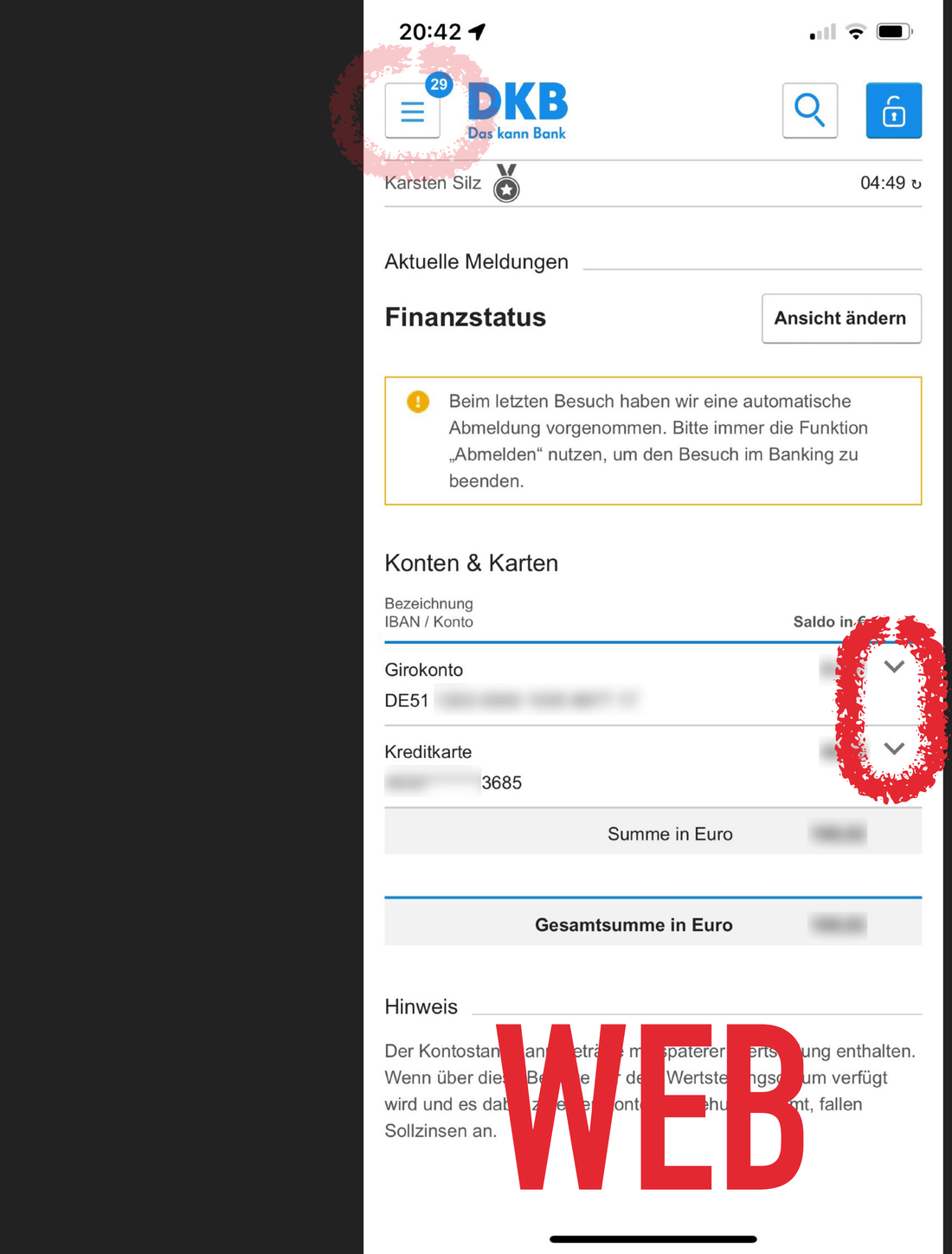
DE51
Kreditkarte
3685
Summe in Euro
Gesamtsumme in Euro
Hinweis
Sollzinsen an.
WEB


20:43
Accounts
Girokonto
DE51
Transfer
More
Visa Kreditkarte
Karsten Silz • 3685
NATIVE
Accounts
Card Control
Orders
More


20:42
29
DKB
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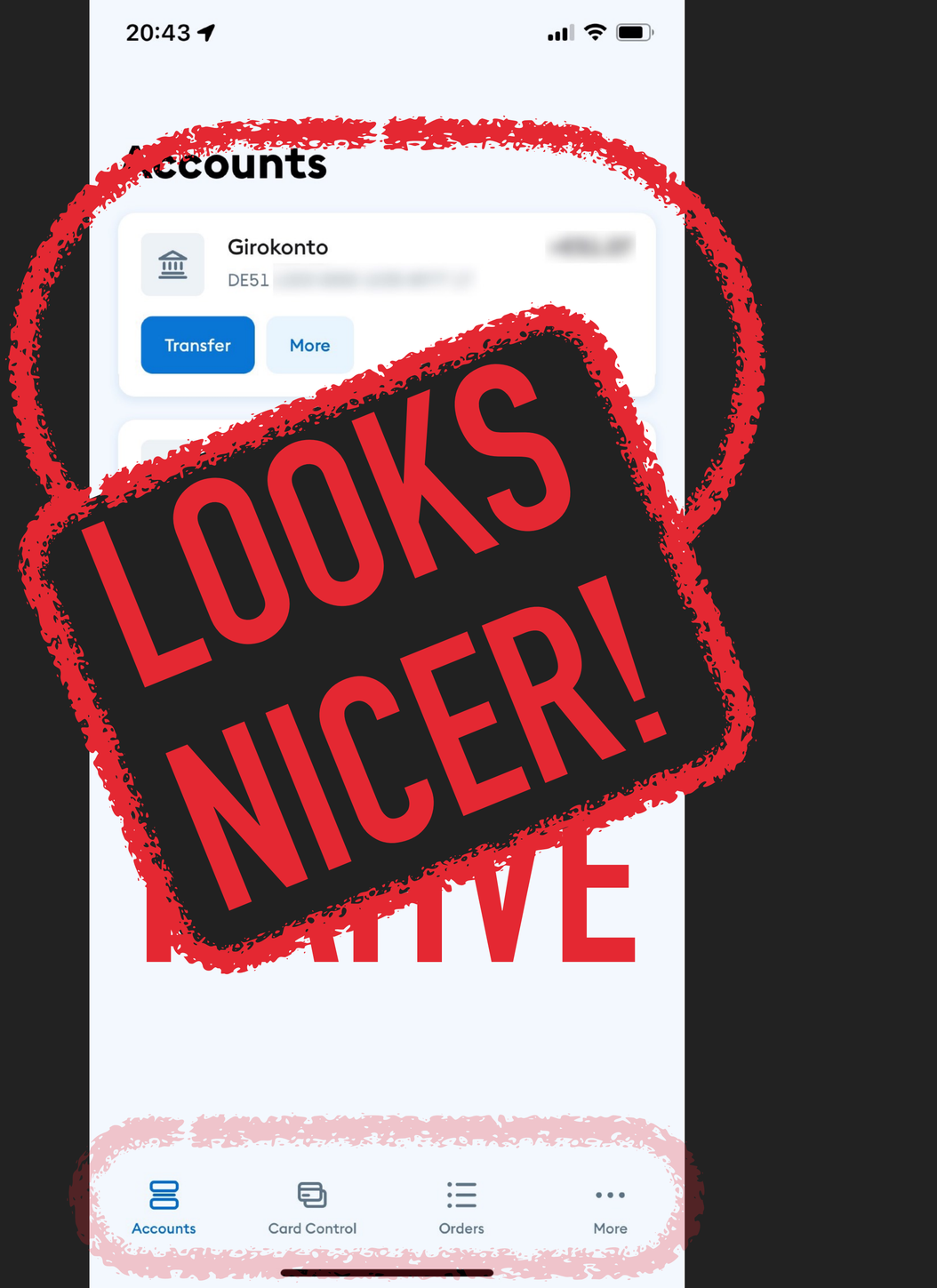
Summe in Euro
Gesamtsumme in Euro
Hinweis
Sollzinsen an.
WEB


20:43
Accounts
Girokonto
DE51
Transfer
More
LOOKS NICER!
NATIVE
Accounts
Card Control
Orders
More

LOOKS NICER, EASIER TO USE ("LIKE OTHER APPS")

GOOGLE APPS ON IOS:
MATERIAL UI =>
NATIVE IOS UI

"REALLY MAKE PRODUCTS FEEL GREAT ON APPLE PLATFORMS"

JEFF VERKOEYEN, GOOGLE

CROSS-PLATFORM X 2:
WEB + NATIVE

PC

HTML, CSS
JAVASCRIPT/TYPESCRIPT

MOBILE

NATIVE CROSS-
PLATFORM

RUNS NATIVELY, IN APP STORES

NATIVE LOOK & FEEL

ACCESS TO NATIVE PLATFORM FEATURES

DEFINE: "NATIVE"

NATIVE CROSS-PLATFORM FRAMEWORKS?

FLUTTER (GOOGLE)

XAMARIN/.NET MAUI (MICROSOFT)

REACT NATIVE (META)

JAVAFX (GLUON)

OPEN-SOURCE & JAVA-LIKE

WHICH FRAMEWORK IS POPULAR?

EASIER TO LEARN & USE

EASIER TO CONVINCE TEAMMATES/BOSSES

ALL ELSE EQUAL: USE MOST POPULAR

VERY UNPOPULAR: DON'T USE IT

WHY POPULARITY?

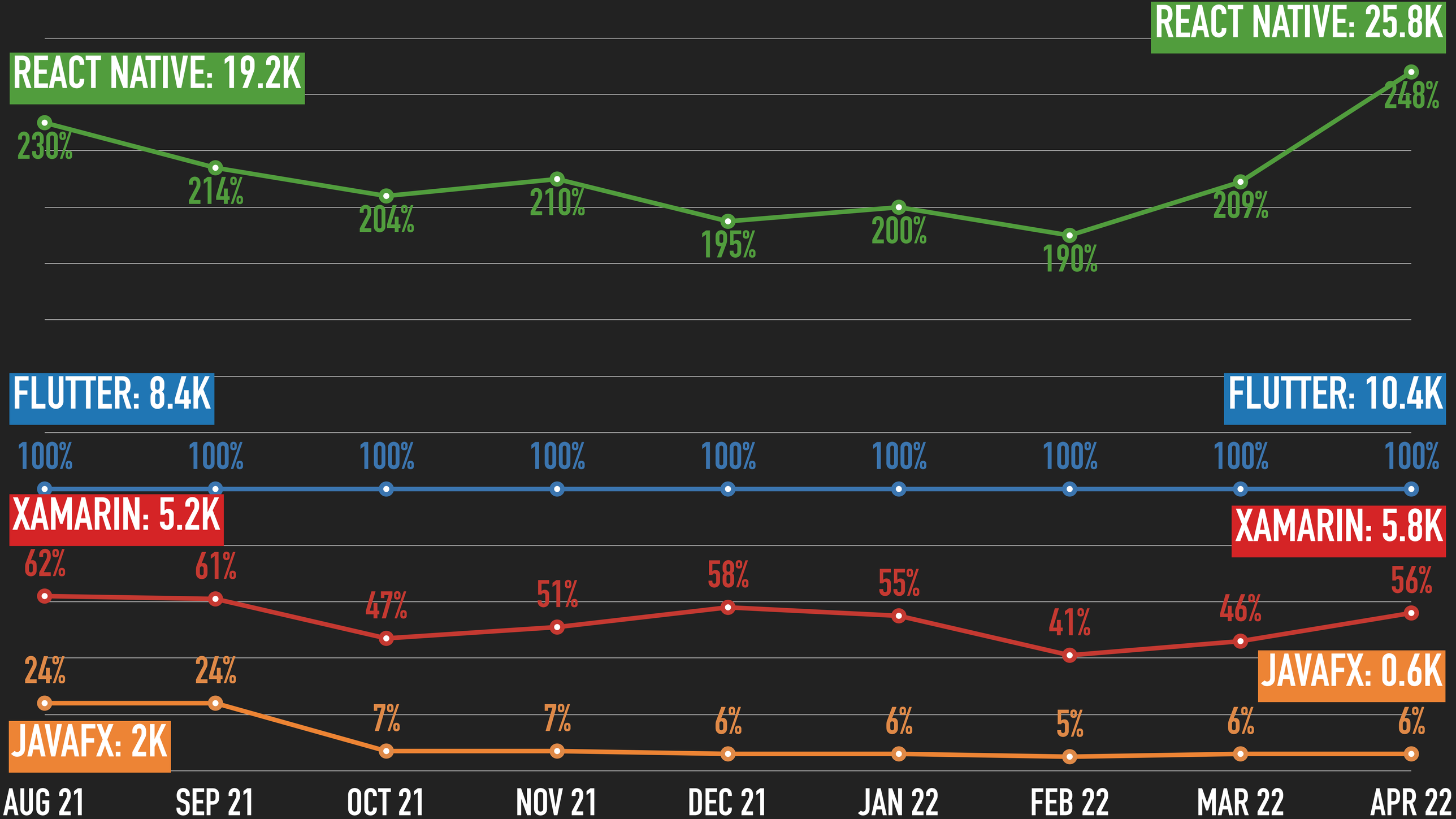
I MEASURE TECHNOLOGY POPULARITY

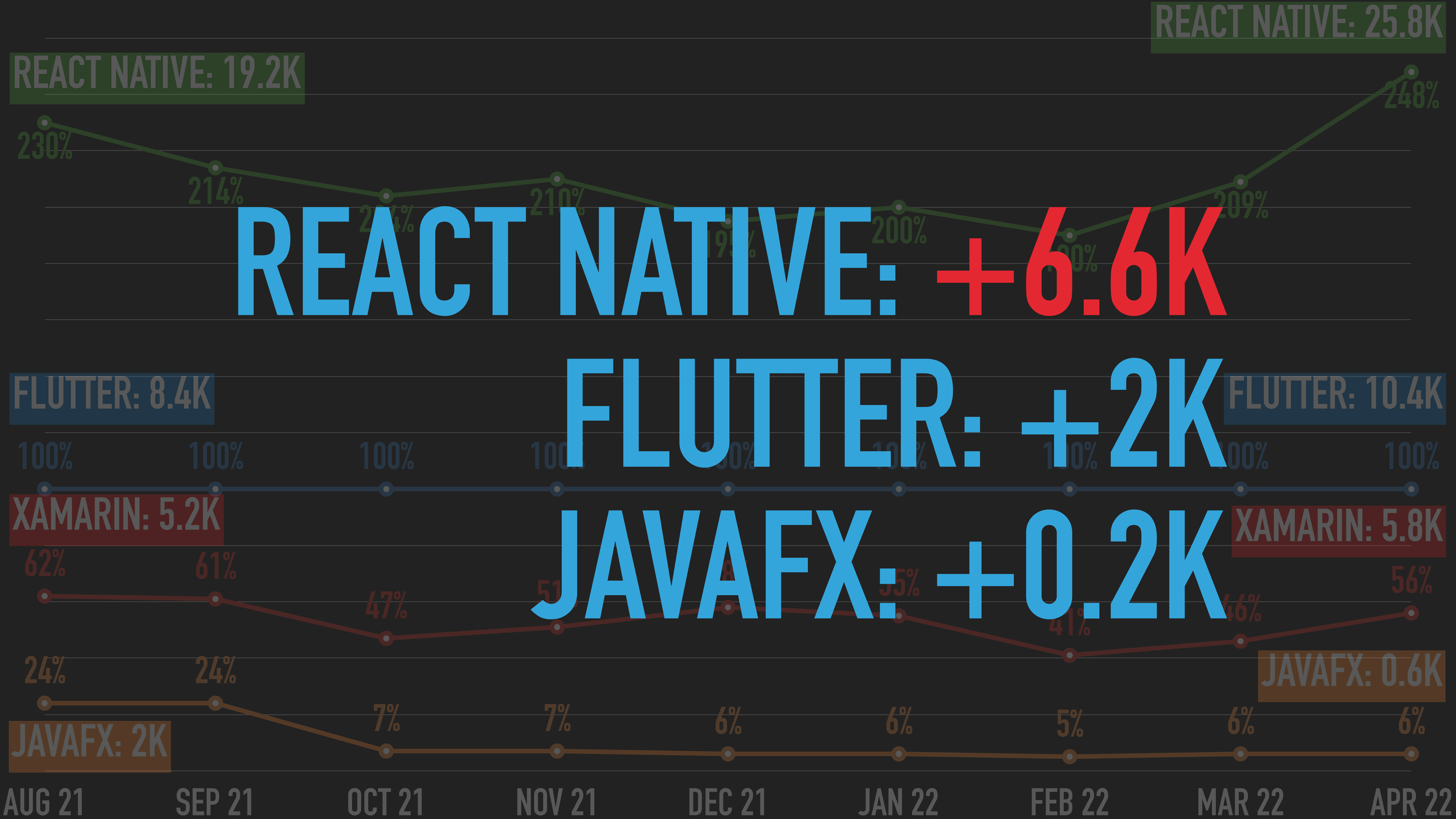
EMPLOYER POPULARITY: MENTIONED IN JOB ADS @ INDEED (62 COUNTRIES)

TEAMMATES:
CAN I FIND A JOB?

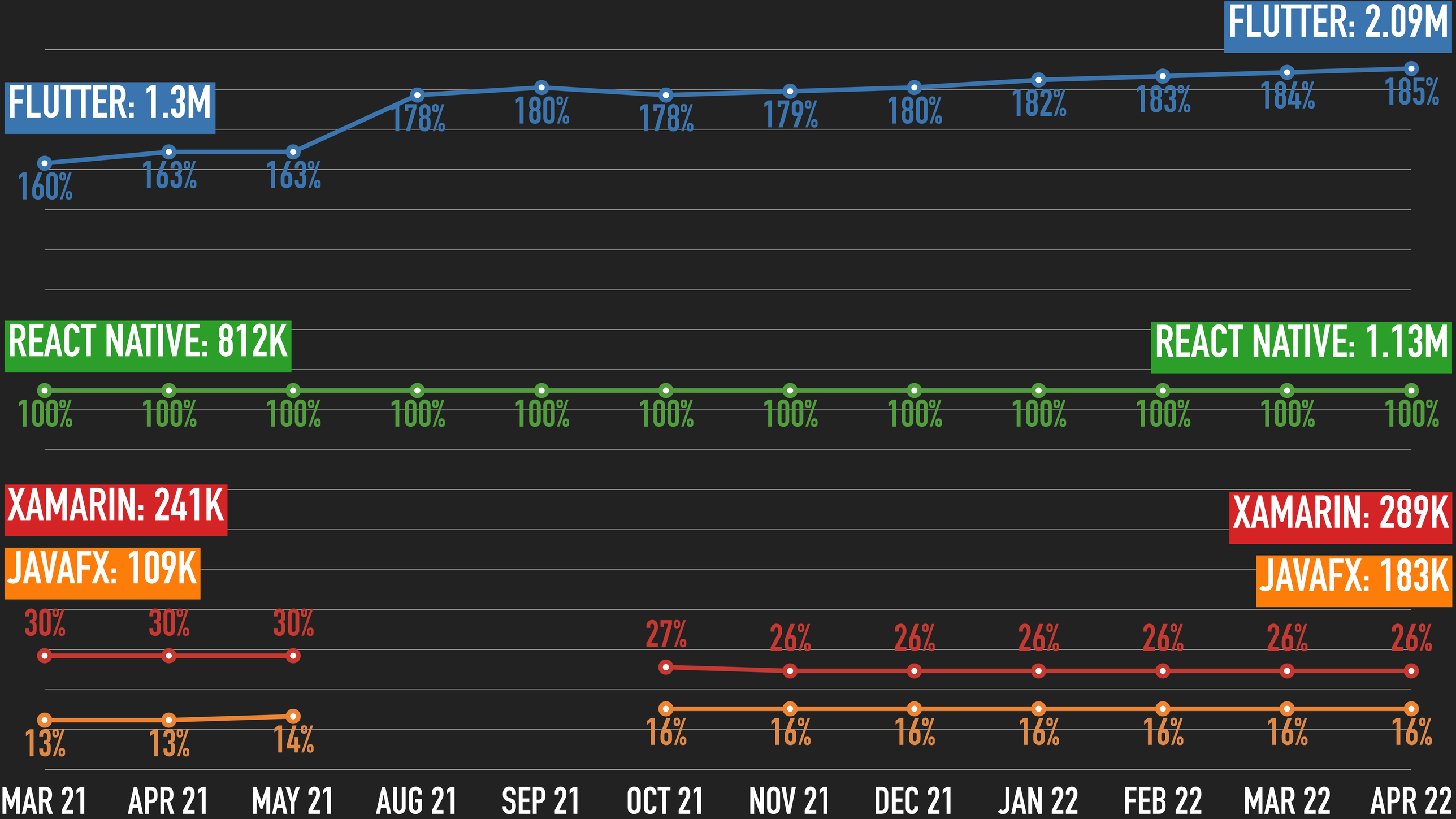
BOSS:

CAN I HIRE DEVELOPERS?


REACT NATIVE: 19.2K
REACT NATIVE: 25.8K
230%
214%
204%
210%
195%
200%
190%
209%
248%
FLUTTER: 8.4K
FLUTTER: 10.4K
100%
100%
100%
100%
100%
100%
100%
100%
100%
XAMARIN: 5.2K
XAMARIN: 5.8K
62%
61%
47%
51%
58%
55%
41%
46%
56%
24%
24%
JAVAFX: 2K
JAVAFX: 0.6K
7%
7%
6%
6%
5%
6%
6%
AUG 21
SEP 21
OCT 21
NOV 21
DEC 21
JAN 22
FEB 22
MAR 22
APR 22


REACT NATIVE: 19.2K
REACT NATIVE: 25.8K
230%
214%
210%
200%
248%
209%
REACT NATIVE: +6.6K
FLUTTER: 8.4K
FLUTTER: 10.4K
100%
100%
100%
100%
FLUTTER: +2K
XAMARIN: 5.2K
XAMARIN: 5.8K
62%
61%
47%
56%
41%
46%
XAMARIN: +0.2K
24%
24%
7%
7%
6%
6%
5%
6%
6%
JAVAFX: 0.6K
JAVAFX: 2K
AUG 21
SEP 21
OCT 21
NOV 21
DEC 21
JAN 22
FEB 22
MAR 22
APR 22

DEVELOPER POPULARITY: COURSES BOUGHT @ UDEMY


FLUTTER: 2.09M
FLUTTER: 1.3M
160%
163%
163%
178%
180%
178%
179%
180%
182%
183%
184%
185%
REACT NATIVE: 812K
REACT NATIVE: 1.13M
100%
100%
100%
100%
100%
100%
100%
100%
100%
100%
100%
100%
XAMARIN: 241K
XAMARIN: 289K
JAVAFX: 109K
JAVAFX: 183K
30%
30%
30%
27%
26%
26%
26%
26%
26%
26%
13%
13%
14%
16%
16%
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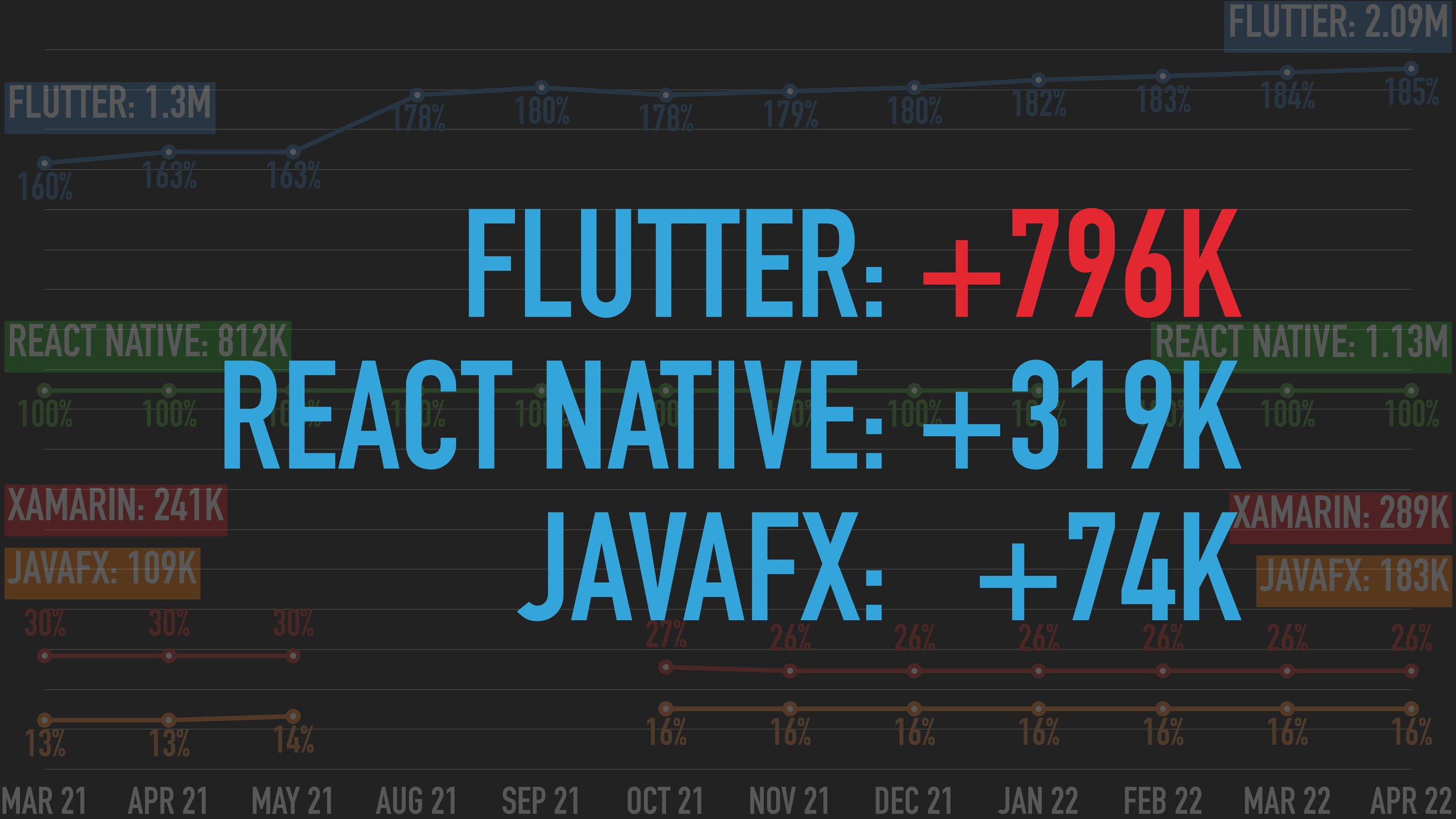
16%
MAR 21
APR 21
MAY 21
AUG 21
SEP 21
OCT 21
NOV 21
DEC 21
JAN 22
FEB 22
MAR 22
APR 22


FLUTTER: 2.09M
FLUTTER: 1.3M
160%
163%
163%
178%
180%
178%
179%
180%
182%
183%
184%
185%
FLUTTER: +796K
REACT NATIVE: 812K
REACT NATIVE: 1.13M
100%
100%
100%
100%
100%
100%
REACT NATIVE: +319K
XAMARIN: 241K
XAMARIN: 289K
JAVAFX: 109K
JAVAFX: 183K
JAVAFX: +74K
30%
30%
30%
27%
26%
26%
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MAR 21
APR 21
MAY 21
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OCT 21
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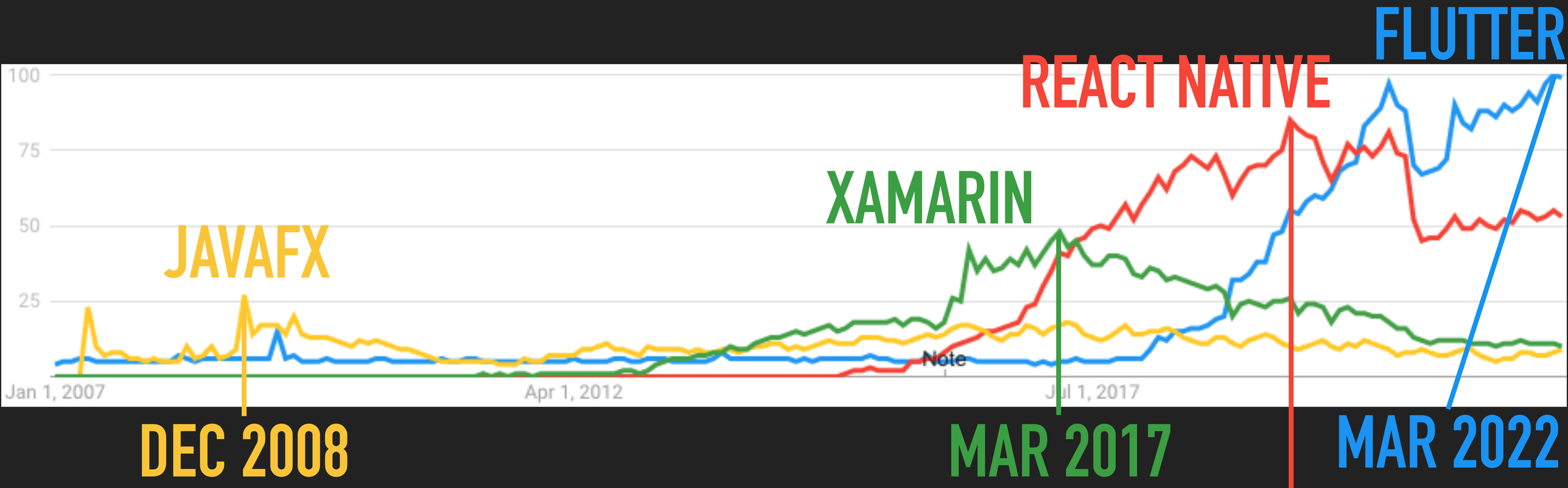
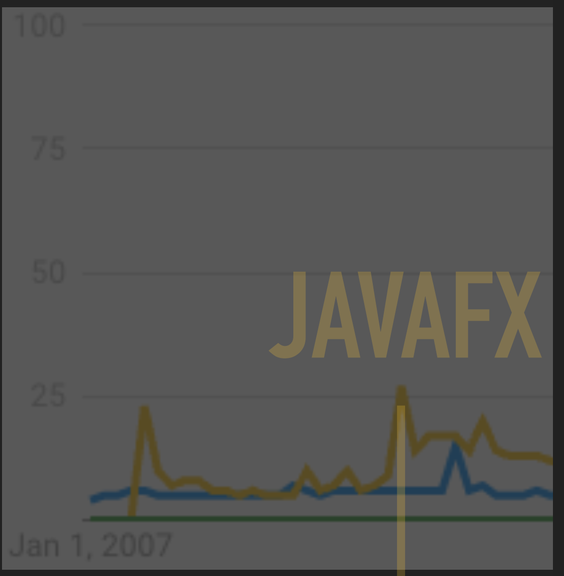
JAN 22
FEB 22
MAR 22
APR 22

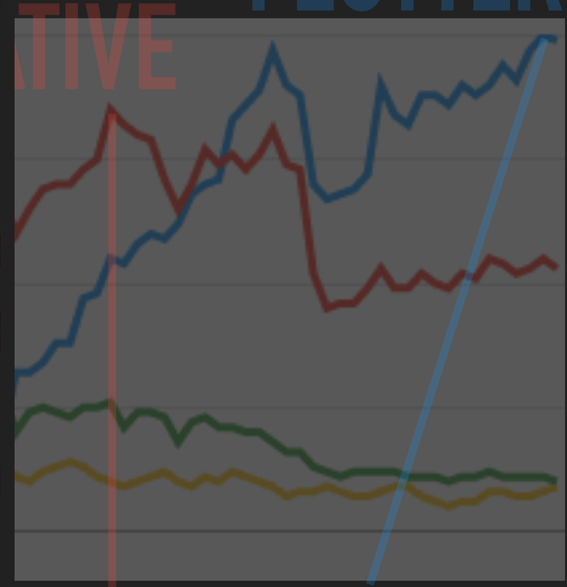
DEVELOPER POPULARITY: GOOGLE SEARCHES


FLUTTER
REACT NATIVE
XAMARIN
JAVAFX
100
75
50
25
Note
Jan 1, 2007
Apr 1, 2012
Jul 1, 2017
DEC 2008
MAR 2017
JUL 2019
MAR 2022



DEC 2008

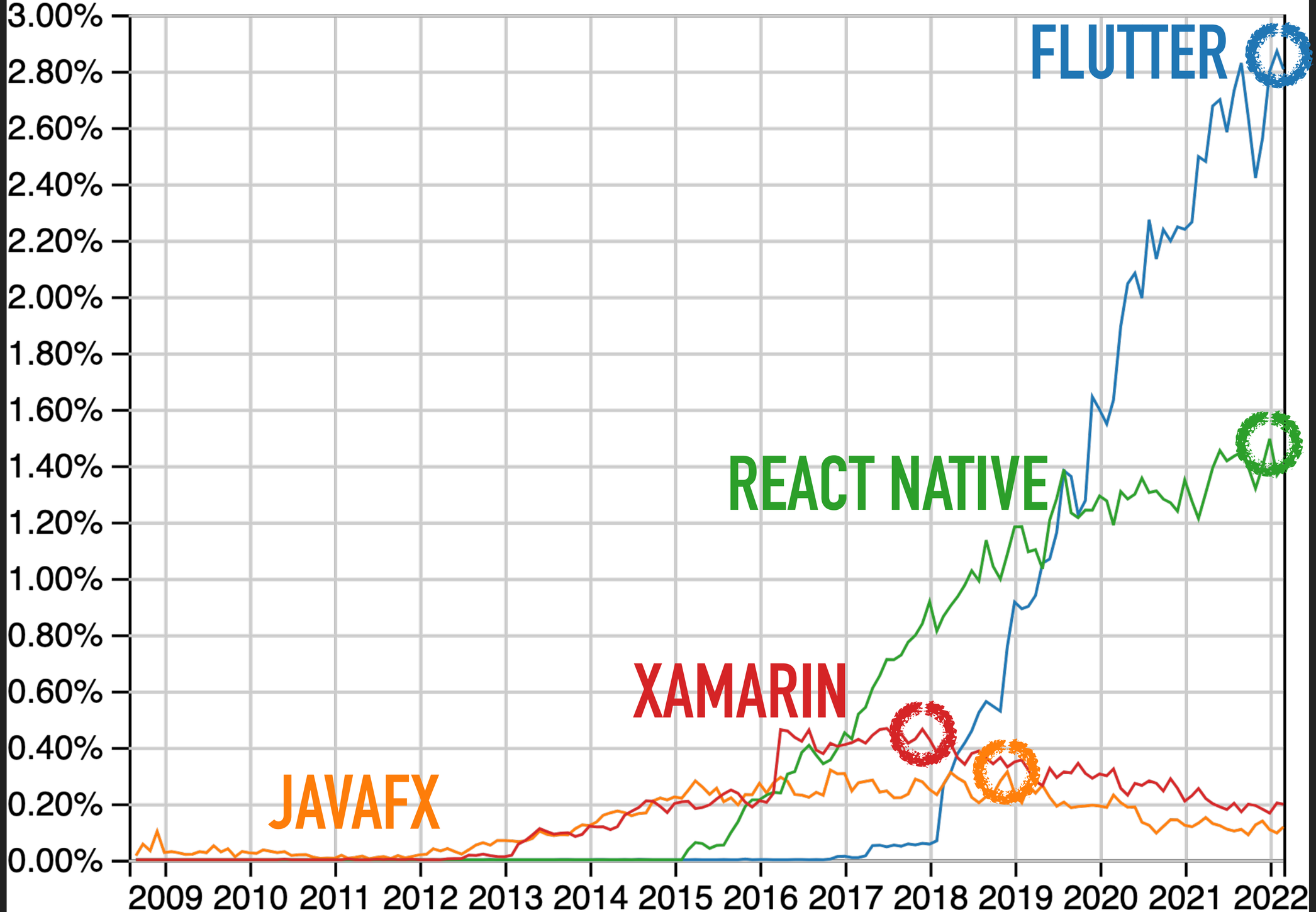
FLUTTER: 99
REACT NATIVE: 53
JAVAFX: 7

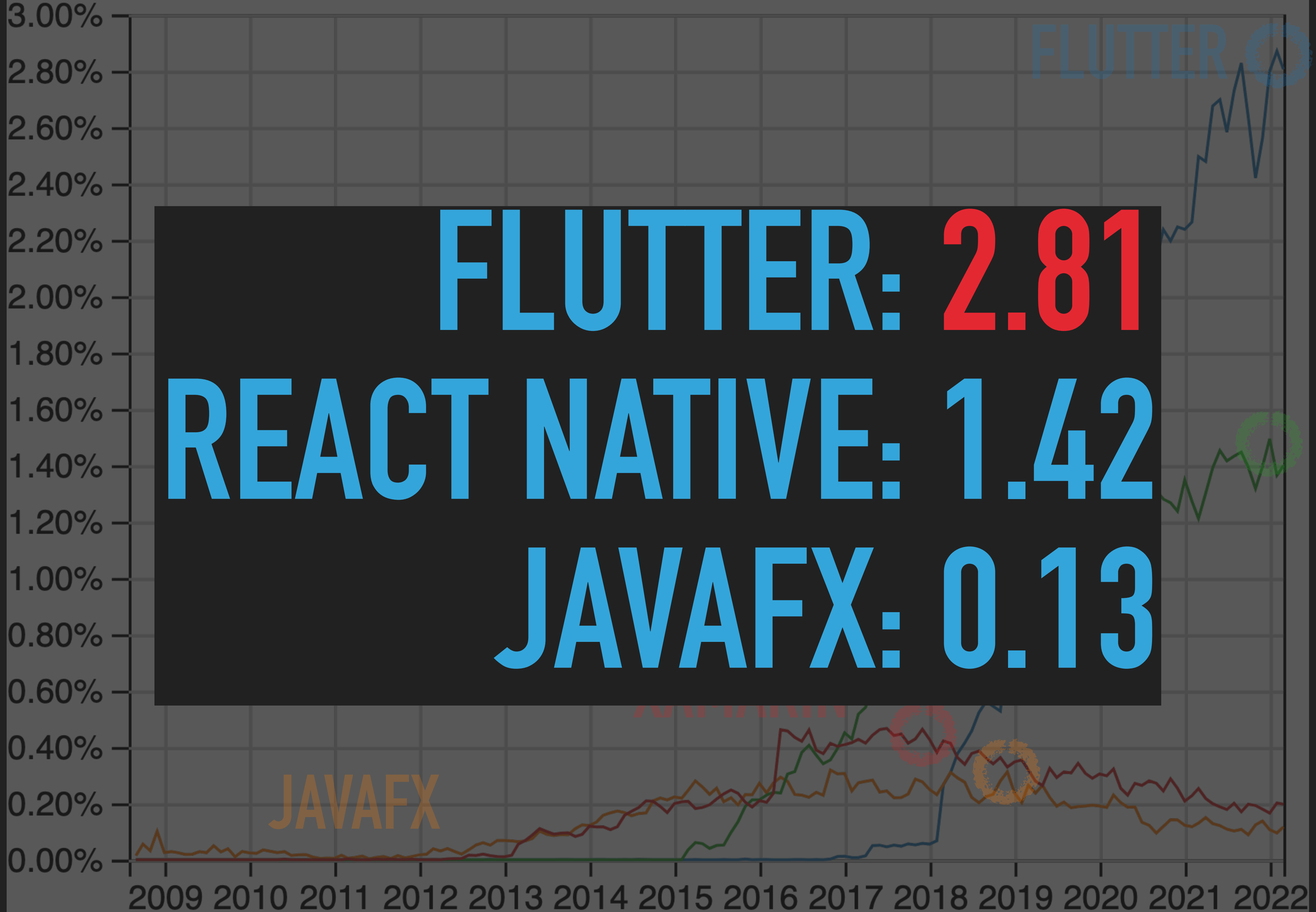


JUL 2019

MAR 2022

DEVELOPER POPULARITY: QUESTIONS @ STACK OVERFLOW


3.00%
2.80%
2.60%
2.40%
2.20%
2.00%
1.80%
1.60%
1.40%
1.20%
1.00%
0.80%
0.60%
0.40%
0.20%
0.00%
FLUTTER
REACT NATIVE
XAMARIN
JAVAFX
2009 2010 2011 2012 2013 2014 2015 2016 2017 2018 2019 2020 2021 2022


FLUTTER: 2.81
REACT NATIVE: 1.42
JAVAFX: 0.13
FLUTTER
JAVAFX
3.00%
2.80%
2.60%
2.40%
2.20%
2.00%
1.80%
1.60%
1.40%
1.20%
1.00%
0.80%
0.60%
0.40%
0.20%
0.00%
2009 2010 2011 2012 2013 2014 2015 2016 2017 2018 2019 2020 2021 2022

EMPLOYER POPULARITY: REACT NATIVE WINS BY 2.5X,
PULLING AWAY FROM FLUTTER

DEVELOPER POPULARITY: FLUTTER WINS BY 2X,
PULLING AWAY FROM REACT NATIVE

POPULARITY

MY NEWSLETTER: JVM LANGUAGES & FRAMEWORKS, DATABASES, WEB FRAMEWORKS

SECTION SUMMARY

WEB: BIGGEST, MANY DEVS, HARD TO LEARN – REACT, ANGULAR, VUE

NATIVE: MOBILE – FLUTTER (DEVELOPERS), REACT NATIVE (EMPLOYERS), .NET MAUI, JAVAFX

THAT'S HOW CROSS-PLATFORM FRONT-ENDS!

~~WHY & HOW CROSS-PLATFORM~~

HOW FLUTTER WORKS

MY FLUTTER EXPERIENCES

WHEN TO USE WHICH FRAMEWORK

HOW FLUTTER WORKS

WILL GOOGLE KILL FLUTTER?

Killed by Google

Search

All (266)

Follow @killedbygoogle on Twitter.

March 2023

Google Currents (2019)

Floating belly up in 11 months, Google Currents was service that provided social media features similar to Google+ for Google Workspace customers. It will be almost 4 years old.

December 2022

YouTube Originals

Getting unplugged in 8 months, YouTube Originals was a variety of original content including scripted series, educational videos, and music and celebrity programming. It will be over 6 years old.

December 2022

Google OnHub

To be turned off in 8 months, Google OnHub was a series of residential wireless routers manufactured by Asus and TP-Link that were powered by Google software, managed by Google apps, and offered enhanced special features like Google Assistant. It will be

June 2022

Google Chrome Apps

To be exterminated in 2 months, Google Chrome Apps were hosted or packaged web applications that ran on the Google Chrome browser. It will be over 11 years old.

May 2022

G Suite (Legacy Free Edition)

Off to the glue factory in 7 days, G Suite (Legacy Free Edition) was a free tier offering some of the services included in Google's productivity suite. It will be over 15 years old.

- IN-HOUSE COMPETITION: ANGULAR, JETPACK COMPOSE
- EXTERNAL COMMITMENT: TOYOTA, UBUNTU
- POPULAR: WINS WITH DEVS, 2ND PLACE IN JOBS

WE DON'T KNOW!

WHICH PLATFORM
STABLE SINCE WHEN?

PC

FEB
2022

2022?

WEB

MAR
2021

MOBILE

DEC
2018

PROGRAMMING LANGUAGE: DART

CAN'T WE USE JAVA?

```
class MyClass extends AnotherClass {
  String firstName = "Karsten";
  int yearsOfJava = 23;
  List<String> myList = List.empty();

  String sayHello(String name) {
    var feedback = "Hello, " + name;
    return feedback;
  }
}
```

THIS IS DART

```
class MyClass extends AnotherClass {
  String firstName = "Karsten";
  int yearsOfJava = 23;
  List<String> myList = new LinkedList<>();

  String sayHello(String name) {
    var feedback = "Hello, " + name;
    return feedback;
  }
}
```

THIS IS JAVA

```
class MyClass extends AnotherClass {
  String firstName = "Karsten";
  int yearsOfJava = 23;
  List<String> myList = List.empty();

  String sayHello(String name) {
    var feedback = "Hello, " + name;
    return feedback;
  }
}
```

THIS IS DART

```
class MyClass extends AnotherClass {
  var firstName = "Karsten";
  var yearsOfJava = 23;
  var myList = <String>[];

  sayHello(String name) => "Hello, $name";
}
```

CONCISE DART

```
class MyClass extends AnotherClass {
  String firstName = "Karsten";
  int yearsOfJava = 23;
  List<String> myList = new LinkedList<>();

  String sayHello(String name) {
    var feedback = "Hello, " + name;
    return feedback;
  }
}
```

THIS IS JAVA

ORIGINALLY FOR BROWSER

"SIMPLIFIED JAVA FOR UI DEVELOPMENT"

SOUND NULL SAFETY & ASYNC/AWAIT

1 MAIN THREAD, CREATE THREADS (ISOLATES)

DART

GOOGLE TUNES
DART FOR FLUTTER

```
return Column(
  children: [
    Text("First name: $firstName"),
    Text("Last name: $lastName"),
    if (isAdmin) Text("Password: $password"),
  ],
);
```

SYNTACTIC SUGAR

```
return Column(
  children: [
    Text("First name: $firstName"),
    Text("Last name: $lastName"),
    if (isAdmin) Text("Password: $password"),
  ],
);
```

INSTEAD OF SEPARATE ARRAY

WITH IF STATEMENT

SYNTACTIC SUGAR

LIBRARIES: PLUGINS

23K PLUGINS, NOT ALL FOR WEB/DESKTOP

MOST ARE OPEN-SOURCE

GOOD "PLUGIN SURVIVAL RATIO"

FORKING PLUGINS IS EASY

PLUGINS

UI ELEMENTS: WIDGETS

```
Column(
  mainAxisAlignment:
    MainAxisAlignment.center,
  children: <Widget>[
    Text('Pushed $_counter times'),
    ElevatedButton(
      onPressed: () ⇒
        setState(() ⇒ _counter++),
      child: Icon(Icons.add),
    )
  ],
)
```

UI AS CODE

CONFIGURE BUILT-IN WIDGETS, CREATE YOUR OWN

EMULATED WITH GRAPHIC ENGINE SKIA (CHROME, FIREFOX)

NO NATIVE SDK UI ELEMENTS: "FLUTTER PAINTS PIXELS"

WIDGETS

LOOK & FEEL:
WIDGET SETS

BASE: CONTAINER, ROW, COLUMN, TEXT, IMAGES, SHAPES, . . .

BUILT-IN LOOK & FEEL: MATERIAL DESIGN, IOS

3RD-PARTY LOOK & FEEL: MACOS, WINDOWS, LINUX

WIDGETS SETS

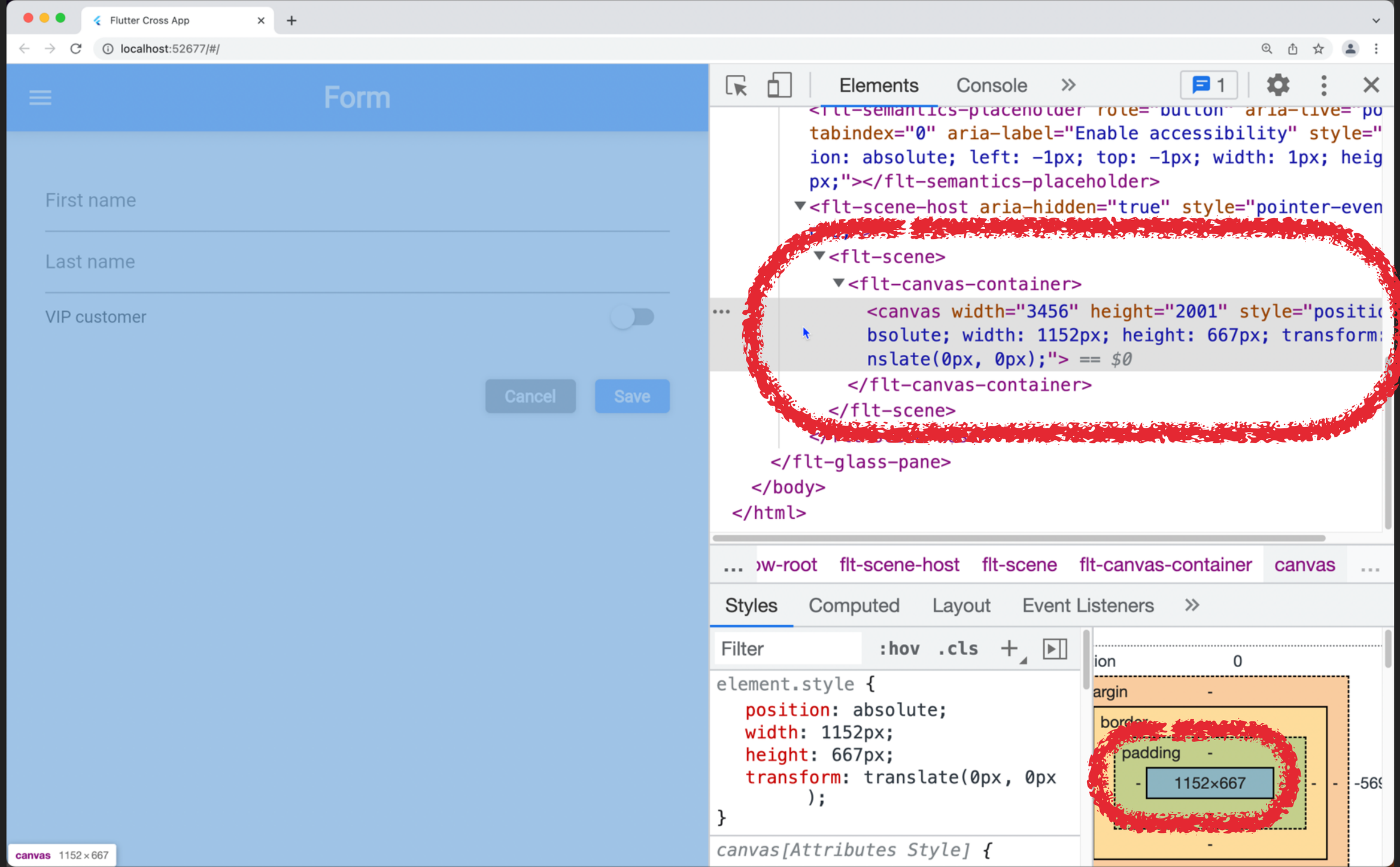
SAMPLE FLUTTER APP: 5 NATIVE LOOK & FEEL WITH 1 CODEBASE

LIVE DEMO
SAMPLE FLUTTER APP

5 NATIVE LOOK & FEEL

SWITCH LOOK & FEEL

SWITCH LOOK & FEEL
BECAUSE "FLUTTER
PAINTS PIXELS"


Flutter Cross App
localhost:52677/#/
Form
First name
Last name
VIP customer
Cancel
Save
canvas 1152 × 667
Elements
Console
1
<flt-semantics-placeholder role="button" aria-live="po
tabindex="0" aria-label="Enable accessibility" style="
ion: absolute; left: -1px; top: -1px; width: 1px; heig
px;"></flt-semantics-placeholder>
<flt-scene-host aria-hidden="true" style="pointer-even
<flt-scene>
<flt-canvas-container>
<canvas width="3456" height="2001" style="positi
bsolute; width: 1152px; height: 667px; transform:
nslate(0px, 0px);"> == $0
</flt-canvas-container>
</flt-scene>
</flt-glass-pane>
</body>
</html>
flt-scene-host
flt-scene
flt-canvas-container
canvas
Styles
Computed
Layout
Event Listeners
Filter
:hov .cls
element.style {
position: absolute;
width: 1152px;
height: 667px;
transform: translate(0px, 0px
);
}
canvas[Attributes Style] {
padding
1152×667

SAMPLE APP ON GITHUB

CREATED MY OWN WIDGETS

WIDGETS HAVE SWITCH STATEMENT =>
CREATES WIDGET FOR CURRENT PLATFORM

HOW DOES SWITCH WORK?

GLOBAL STATE MANAGEMENT: "PROVIDER"

WIDGET SET: MATERIAL/NATIVE/CUSTOM

ROUTING: SIMPLE ("NAVIGATOR")/COMPLEX ("ROUTER")

LAYOUT: NO DEFAULT – 3RD PARTY PLUGIN

ARCHITECTURAL CHOICES

NATIVE INTEGRATION

IOS/ANDROID: STABLE

WEB/DESKTOP: UNDER CONSTRUCTION?

FLUTTER IN NATIVE APPS

PLUGINS: CAMERA, PICTURES, LOCATION, . . .

MOBILE: SHOW NATIVE SCREENS + WEB VIEWS

MOBILE: CHANNELS (PUBLISH & SUBSCRIBE) TO NATIVE CODE & C-API

NATIVE CODE IN FLUTTER

RUN NATIVELY

ANDROID: ANDROID STUDIO, IOS/MACOS: MACOS + XCODE,
WINDOWS: WINDOWS + VISUAL STUDIO

FLUTTER ENGINE: JAVASCRIPT (WEB), C/C++

FLUTTER APP: NATIVE ARM LIBRARY (MOBILE), JAVASCRIPT (WEB), C++ (WINDOWS, LINUX), OBJECTIVE-C (MACOS)

PLATFORM TOOL CHAINS

CODE, BUILD & DEPLOY

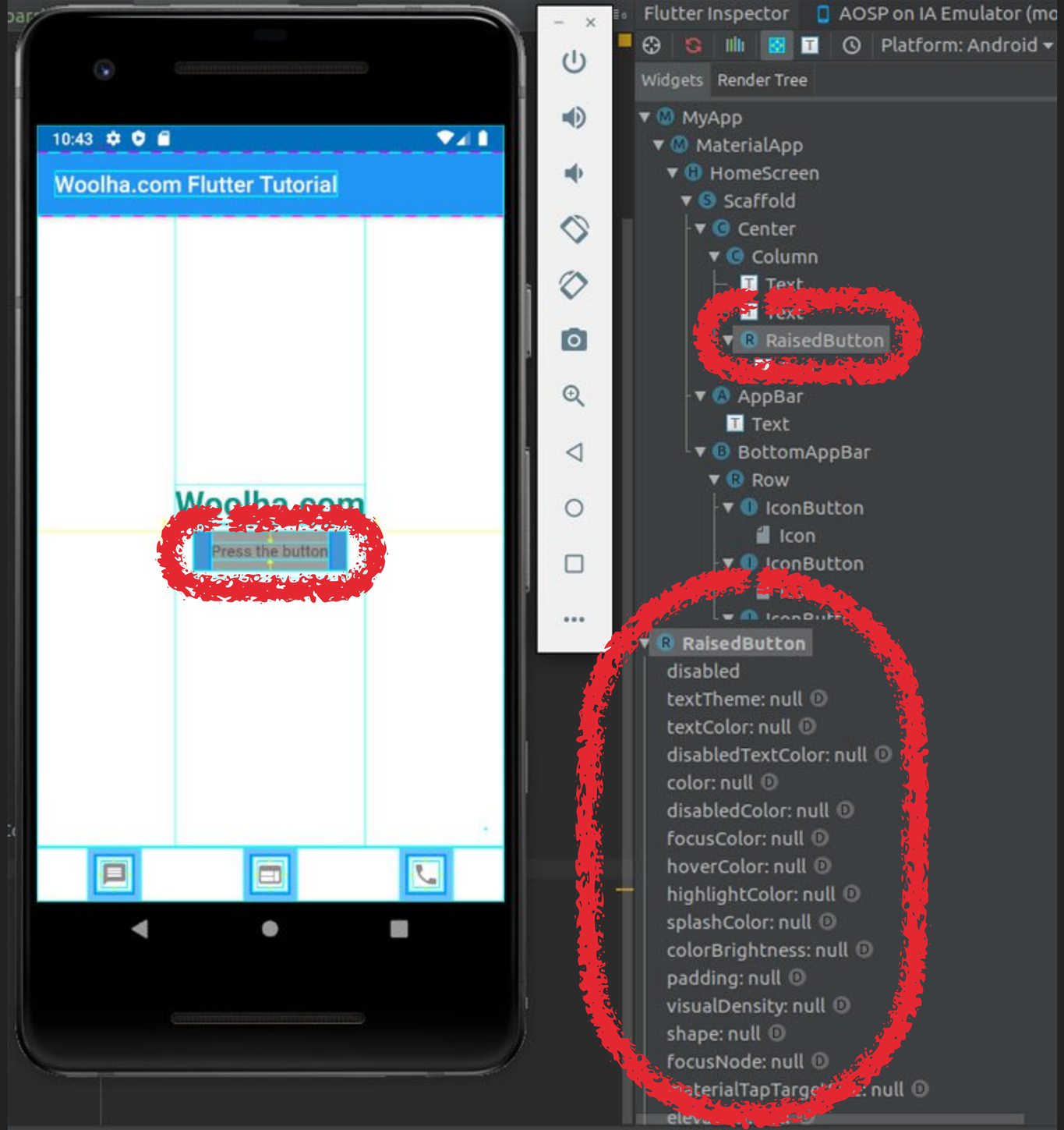
"EXCELLENT DEVELOPER EXPERIENCE"

IDE: INTELLIJ/ANDROID STUDIO & VISUAL STUDIO CODE

DEV TOOLS: INSPECTOR, PROFILER FOR MEMORY, CPU & NETWORK, "JANK" DIAGNOSIS, WORK IN TERMINAL

CODE

DEV TOOLS SAMPLES


10:43
Woolha.com Flutter Tutorial
Press the button
Flutter Inspector
AOSP on IA Emulator (mo
Platform: Android
Widgets
Render Tree
MyApp
MaterialApp
HomeScreen
Scaffold
Center
Column
Text
RaisedButton
AppBar
Text
BottomAppBar
Row
IconButton
Icon
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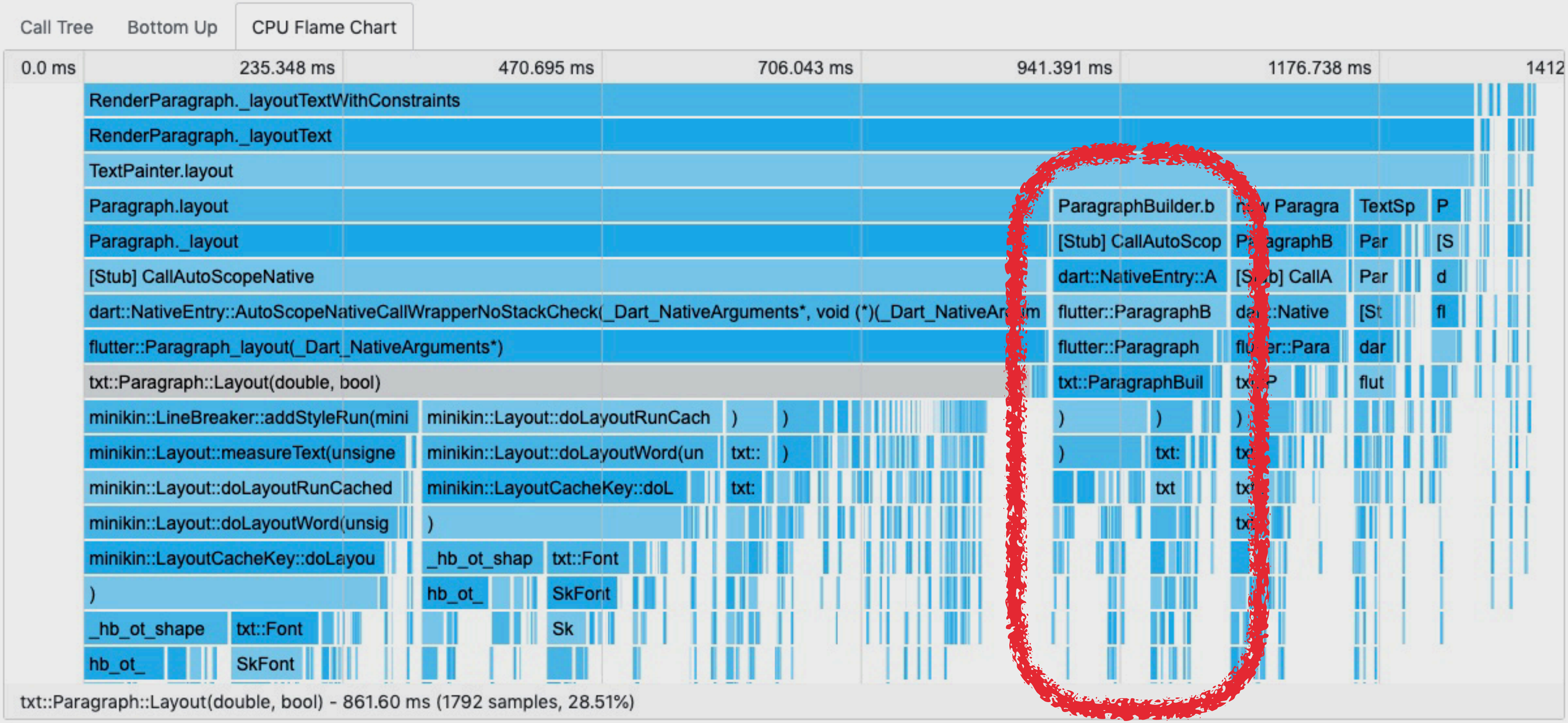
INSPECTOR

CPU PROFILER



MONOREPO: CODE FOR ALL PLATFORMS IN 1 GIT PROJECT

1 FOLDER FOR DART, 1 FOLDER PER PLATFORM (SOME PROJECTS – XCODE, ANDROID STUDIO)

PLATFORM: NATIVE SHELLS (`APPDELEGATE.SWIFT`, `MAINACTIVITY.KT`)

PROJECT STRUCTURE

SLOW IOS/ANDROID BUILDS

DART VM DURING DEVELOPMENT

HOT RESTART: APP STARTS OVER IN 3 SECONDS

HOT RELOAD: 1 SECOND FROM "SAVED" TO "RUNNING"

FAST BUILD & DEPLOY

FLUTTER
PLATFORM CHECK

- "2 APPS FOR THE PRICE OF 1"
- NATIVE LOOK & FEEL
- ACCESS TO NATIVE LIBRARIES
- FASTER BUILD & DEPLOY

MOBILE: 👍🏻

- ONLY MATERIAL UI
- NO ACCESS TO JAVASCRIPT LIBRARIES
- TINY AMOUNT OF LIBRARIES VS. JAVASCRIPT

WEB: 👎🏻

⊖ WHY NOT WEB?

⊖ ONLY WINDOWS STABLE, MAC & LINUX NOT

⊕ ACCESS TO NATIVE LIBRARIES

◯ WINDOWS & MACOS UI: INCOMPLETE, MAINTAINED?

DESKTOP: 👎

SECTION SUMMARY

DART

PLUGINS

WIDGETS

WIDGET SETS

NATIVE INTEGRATION

RUNS NATIVELY

CODE, BUILD & DEPLOY

PLATFORM CHECK

THAT'S HOW FLUTTER WORKS

~~WHY & HOW~~ CROSS-PLATFORM

~~HOW FLUTTER~~ WORKS

MY FLUTTER EXPERIENCES

WHEN TO USE WHICH FRAMEWORK

MY FLUTTER EXPERIENCES

B2B SAAS FOR CAT-SITTERS

REMOVE FRICTION & SAVE TIME

I WROTE ALL CODE

MY START-UP

CAT-SITTER

FRONT-END

MANA-GER

FLUTTER

IOS & ANDROID

ANGULAR

BROWSER

AUTHENTICATION

FILES

FIREBASE

JAVA & SPRING

DB

BACK-END

UNLIMITED STORAGE, PUSH NOTIFICATIONS

AS FAST & EASY TO USE AS POSSIBLE => NATIVE UI

PRODUCTIVITY: DART + FAST CODE, BUILD & DEPLOY

FLUTTER BUSINESS CASE

WORKS AS DESIGNED: "2 APPS FOR PRICE OF 1"

MINOR QUIBBLES (E.G. SIMULATOR DOESN'T STOP)

APPLE TROUBLE (E.G., NO PASTE INTO SIMULATOR)

FLUTTER LISTENS (BUG FIXES, DEV SURVEYS)

FLUTTER ON MOBILE 👍

WORKS WELL ON IOS & ANDROID

IOS QUIBBLES (NO LIST TILE)

FLUTTER TEAM: DON'T USE NATIVE
LOOK & FEEL, "CUSTOMIZE MATERIAL"

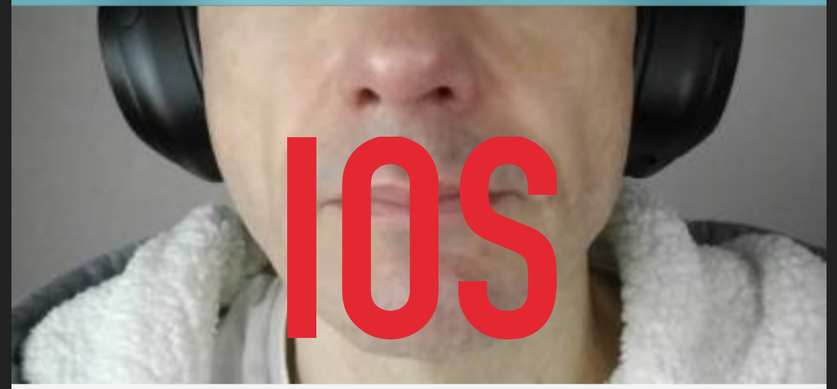
FLUTTER PAINTS PIXELS 👍

NATIVE LOOK & FEEL: IOS VS. ANDROID

Network Provider 4:25 PM

My Data

Edit



Help, Settings & About

- Known Issues
- Help
- What's New?
- What's Planned?
- Settings
- About 2022.2.1

Tasks Team My Data

4:28

My Data

Help, Settings & About

- Known Issues
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- About
  2022.2.0

Tasks Team My Data

Network Provider 4:25 PM

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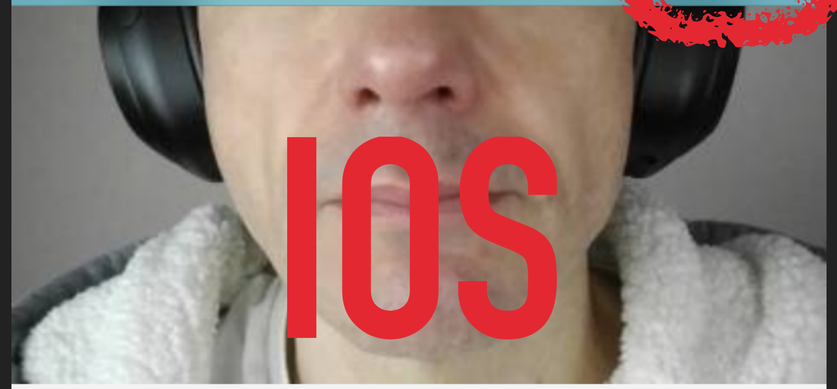

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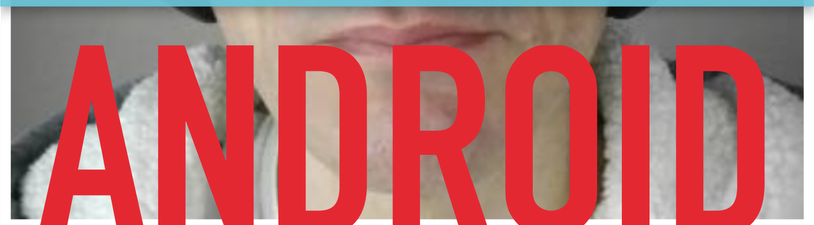
My Data



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Network Provider 4:25 PM

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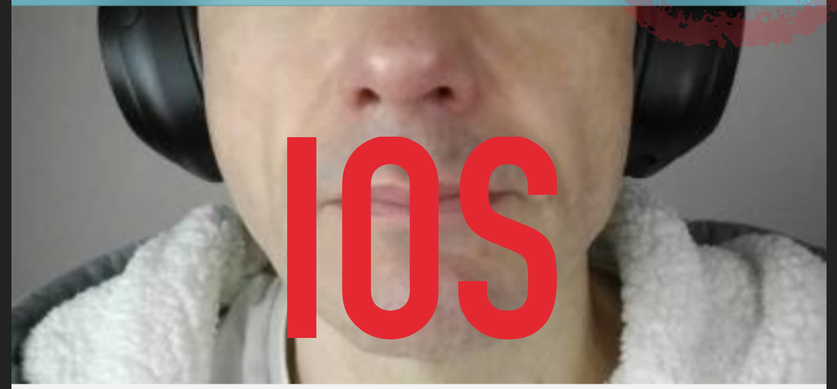

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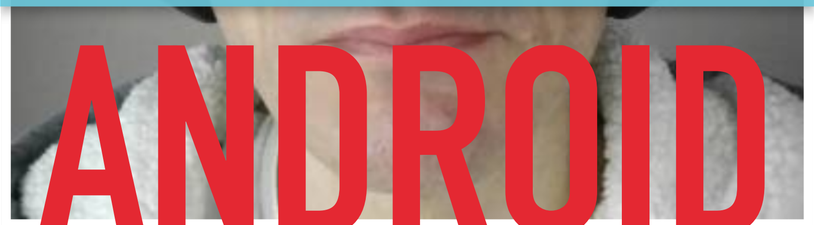
Tasks Team My Data

4:28

My Data



Help, Settings & About

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- Help
- What's New?
- What's Planned?
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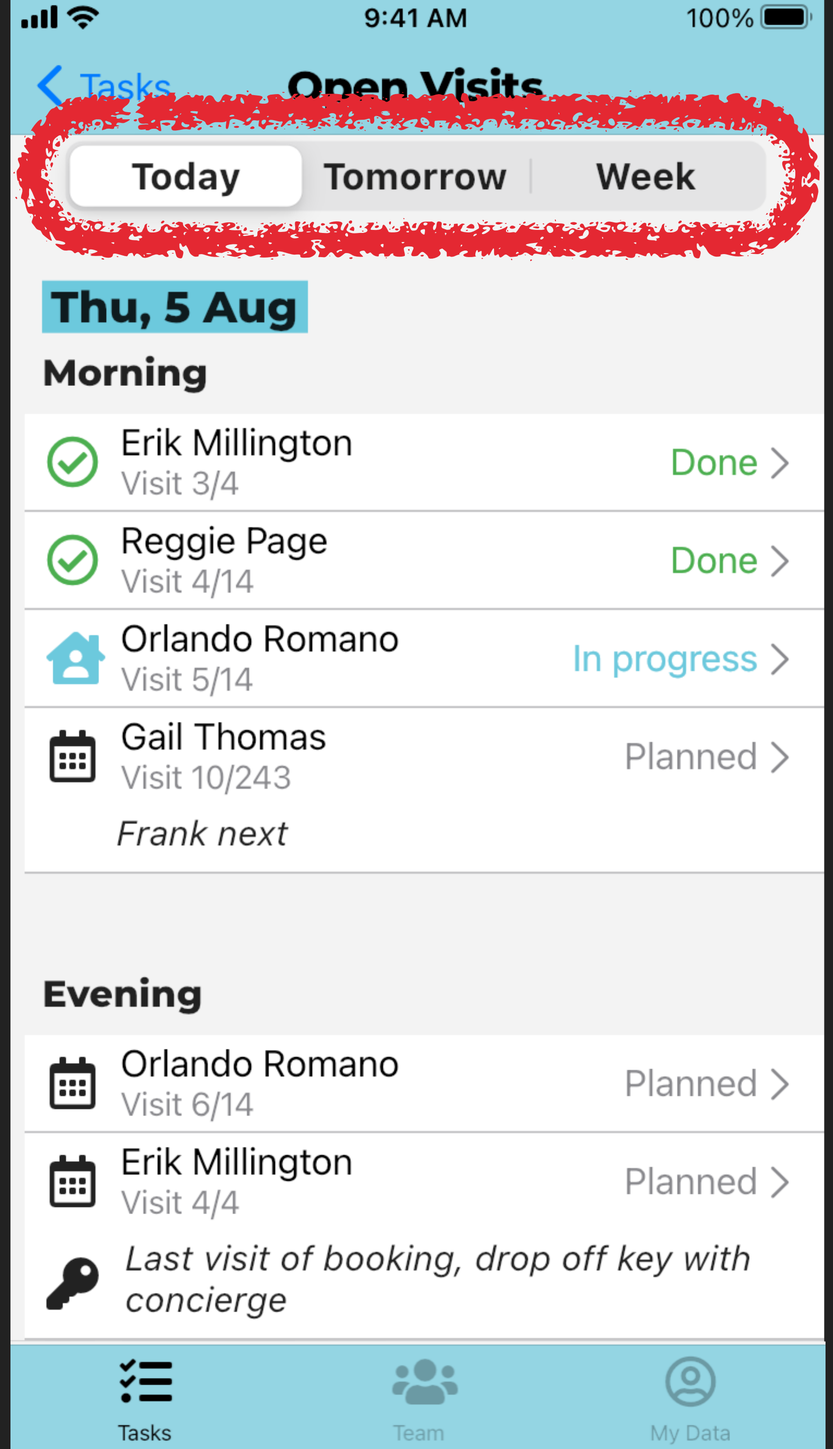
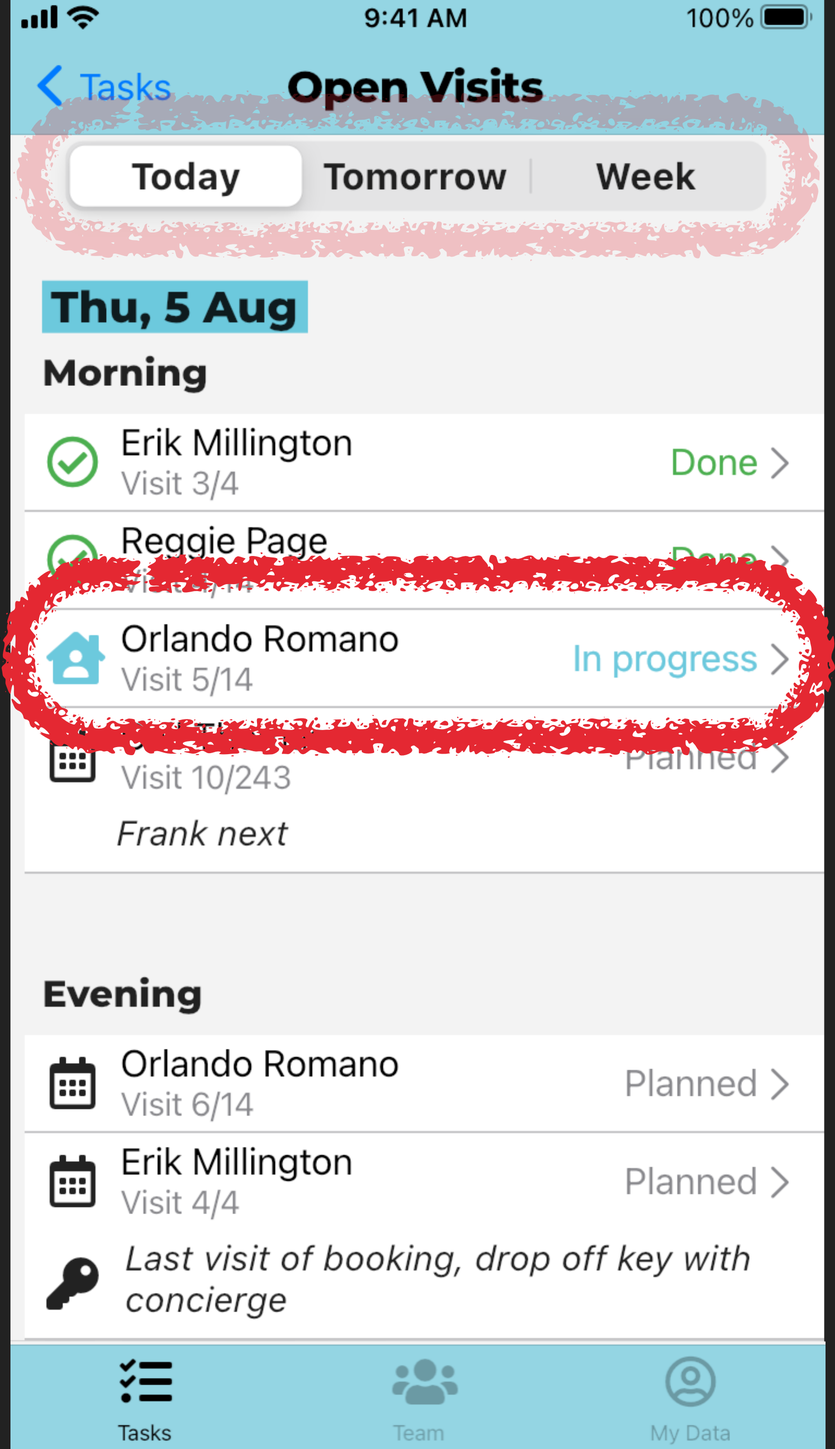
- About
  2022.2.0

Tasks Team My Data

NATIVE LOOK & FEEL:
IOS DETAILS

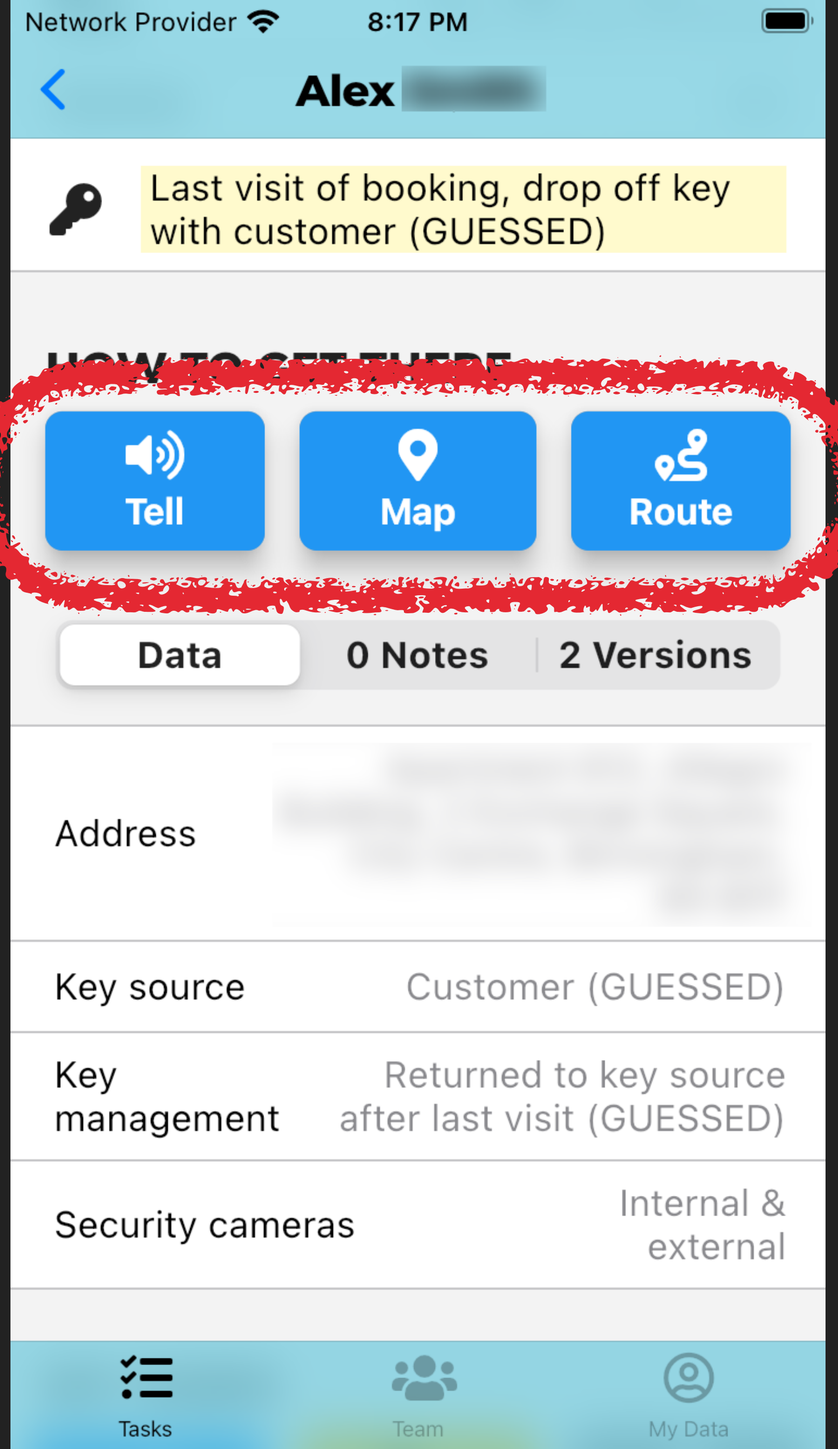


RECENT IOS UI ELEMENT

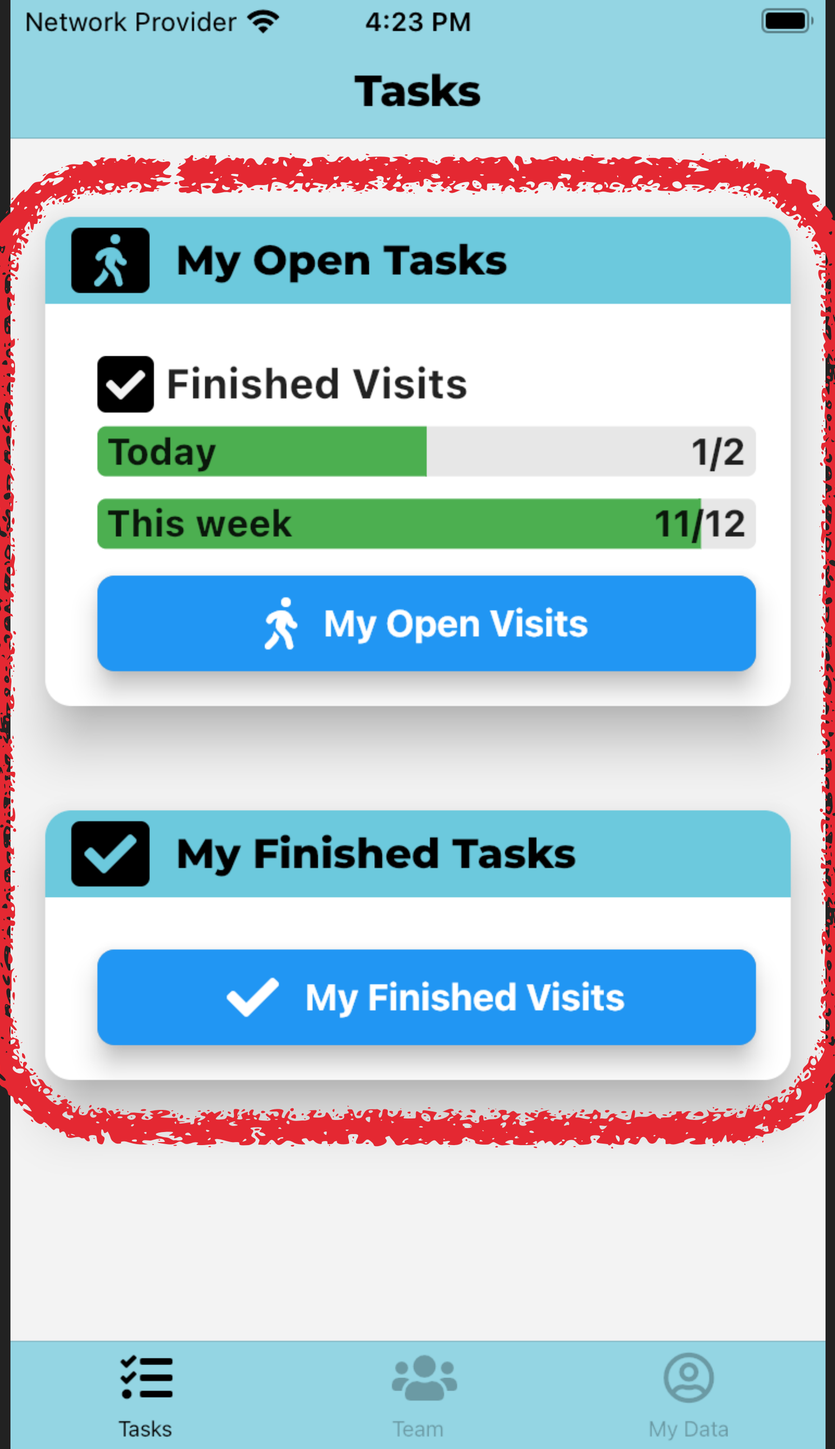


RECENT IOS UI ELEMENT

MY CUSTOM WIDGET



SAME ON ANDROID



SAME ON ANDROID

GOOGLE'S "BACK-END AS A SERVICE": MOBILE, WEB, SERVER

MOSTLY FREE SERVICES (AUTHENTICATION, ANALYTICS),
SOME PAID (DATABASE, FILE STORAGE)

1 SERVICE INSTEAD OF 2 (IOS + ANDROID): CRASH LOGGING,
TEST VERSION DISTRIBUTION

FIREBASE 👍🏻

MOBILE POWER

1 SOURCE OF UI TRUTH

BE CONSISTENT

BACK TO BASICS

MORE ON TALK PAGE

MY FLUTTER EXPERIENCES

~~WHY & HOW~~ CROSS-PLATFORM

~~HOW FLUTTER~~ WORKS

~~MY FLUTTER EXPERIENCES~~

WHEN TO USE WHICH FRAMEWORK

WHEN TO USE WHICH NATIVE CROSS-PLATFORM FRAMEWORK?

SUMMARY SO FAR

WHY CROSS-PLATFORM FRONT-ENDS?

CROSS-PLATFORM FRONT-ENDS: CHEAPER & GOOD ENOUGH

HOW CROSS-PLATFORM FRONT-ENDS?

WEB: BIGGEST, MANY DEVS, HARD TO LEARN – REACT, ANGULAR, VUE

NATIVE: MOBILE – FLUTTER (DEVELOPERS), REACT NATIVE (EMPLOYERS), .NET MAUI, JAVAFX

HOW FLUTTER WORKS

DART

PLUGINS

WIDGETS

WIDGET SETS

NATIVE INTEGRATION

RUNS NATIVELY

CODE, BUILD & DEPLOY

PLATFORM CHECK

MY FLUTTER EXPERIENCES

BUSINESS CASE

FLUTTER 👍

FLUTTER PAINTS PIXELS 👍

FIREBASE 👍

FLUTTER VS. WORLD

JAVASCRIPT	DART
SLOWER	FASTER
NATIVE UI ELEMENTS	PAINTS PIXEL
SEPARATE PROJECTS	MONOREPO
(WINDOWS & MACOS)	WINDOWS, MAC, LINUX

REACT NATIVE VS. FLUTTER

JOBS: 17X

STUDENTS: 11X

SEARCHES: 14X

QUESTIONS: 22X

POPULAR: FLUTTER VS. JAVAFX

JAVA

UI BUILDER

NO NATIVE LOOK & FEEL

LIMITED NATIVE FEATURES

WEB IMMATURE

DART

UI AS CODE

NATIVE LOOK & FEEL

FULL NATIVE FEATURES

DESKTOP IMMATURE

JAVAFX VS. FLUTTER

WHEN TO USE WHICH NATIVE CROSS-PLATFORM FRAMEWORK?

WEB: REACT NATIVE

.NET: .NET MAUI

JAVA + LEGACY JAVA LIBRARIES: JAVAFX

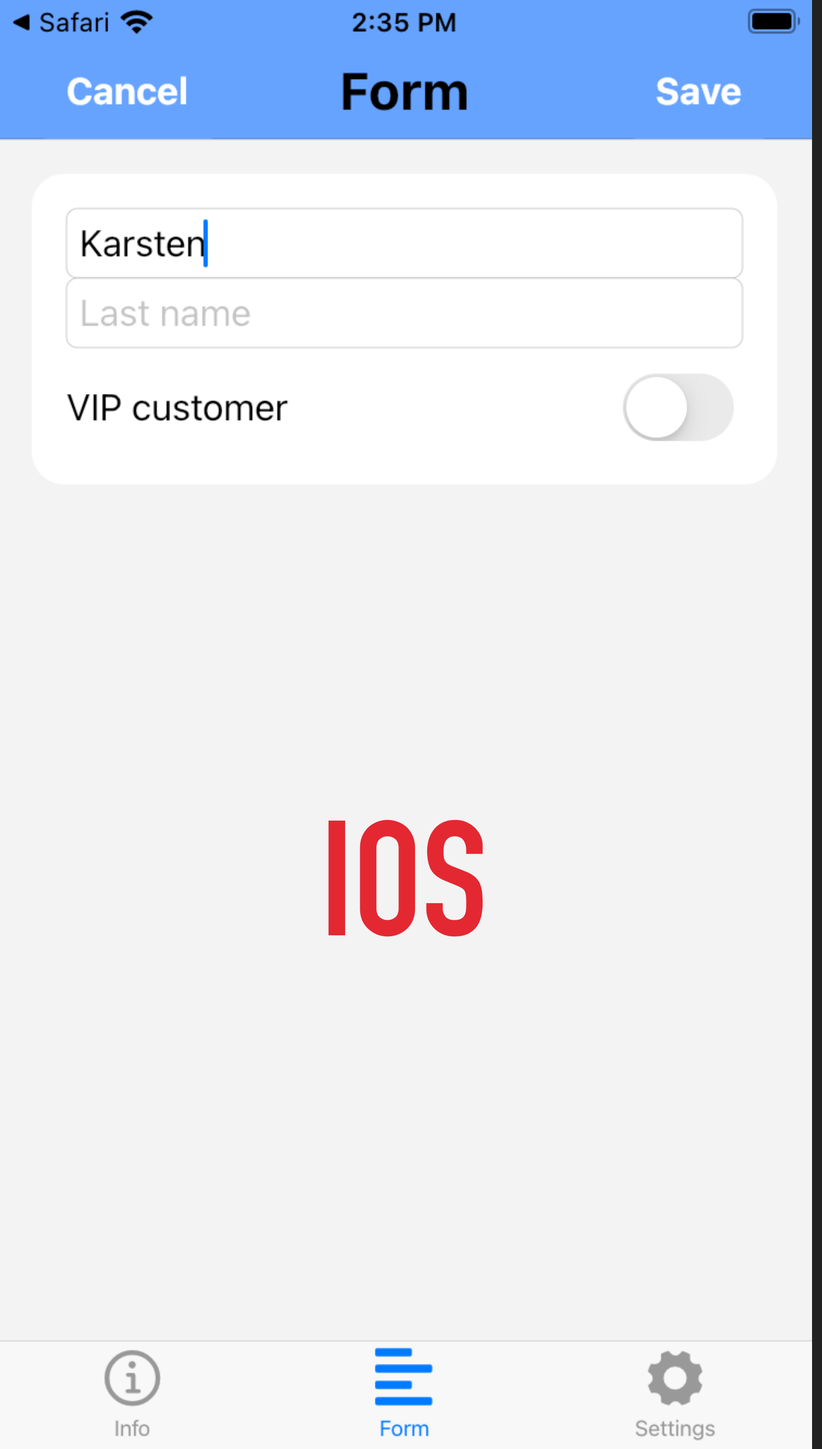
ELSE: FLUTTER

DEVELOPER EXPERIENCE

BACK TO THE BIG QUESTION

BUILD MOBILE, WEB & DESKTOP FRONTENDS WITH FLUTTER & 1 CODEBASE?

YES, WE CAN


Safari
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Cancel
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Save
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Last name
VIP customer
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Info
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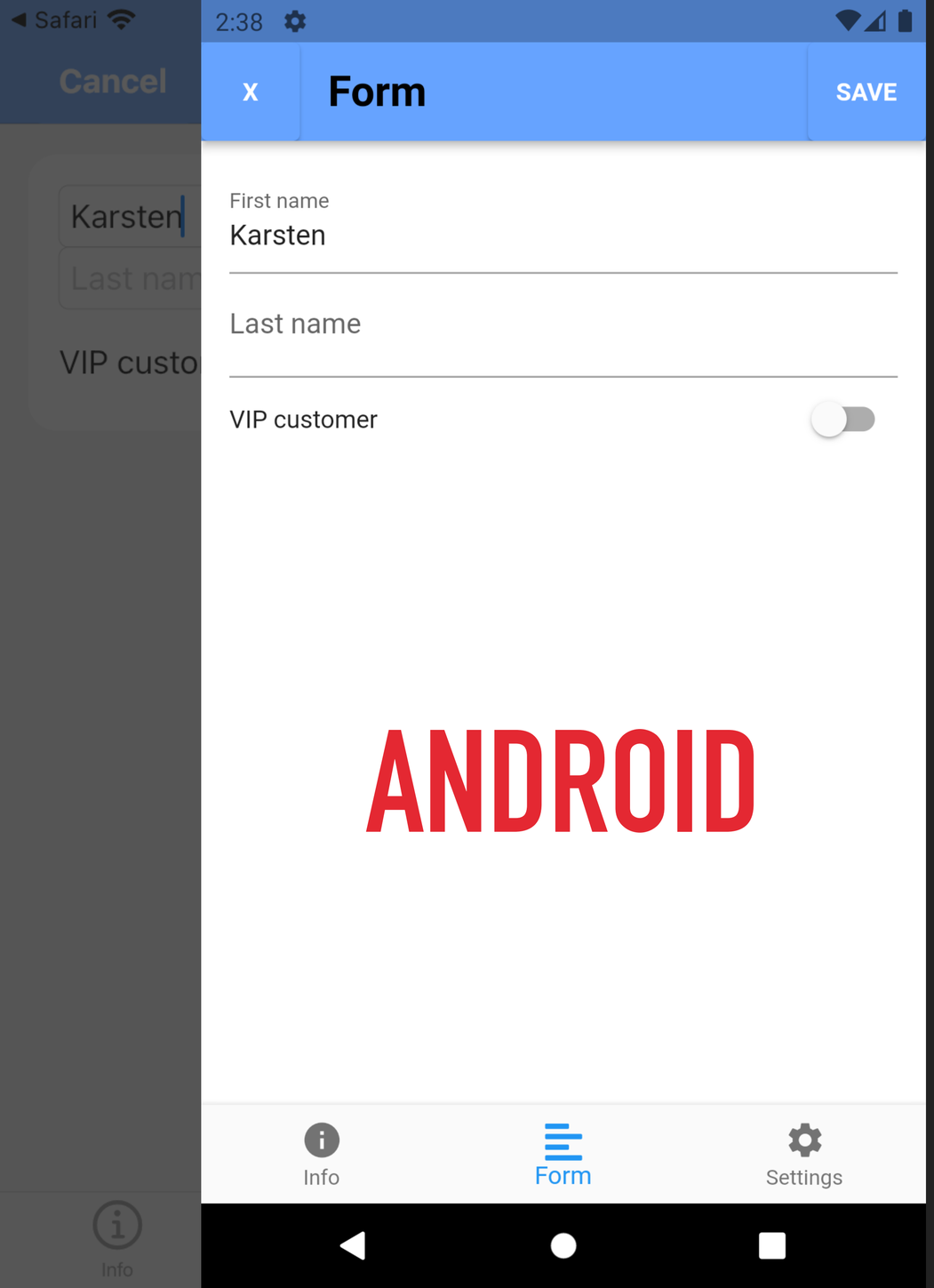
Settings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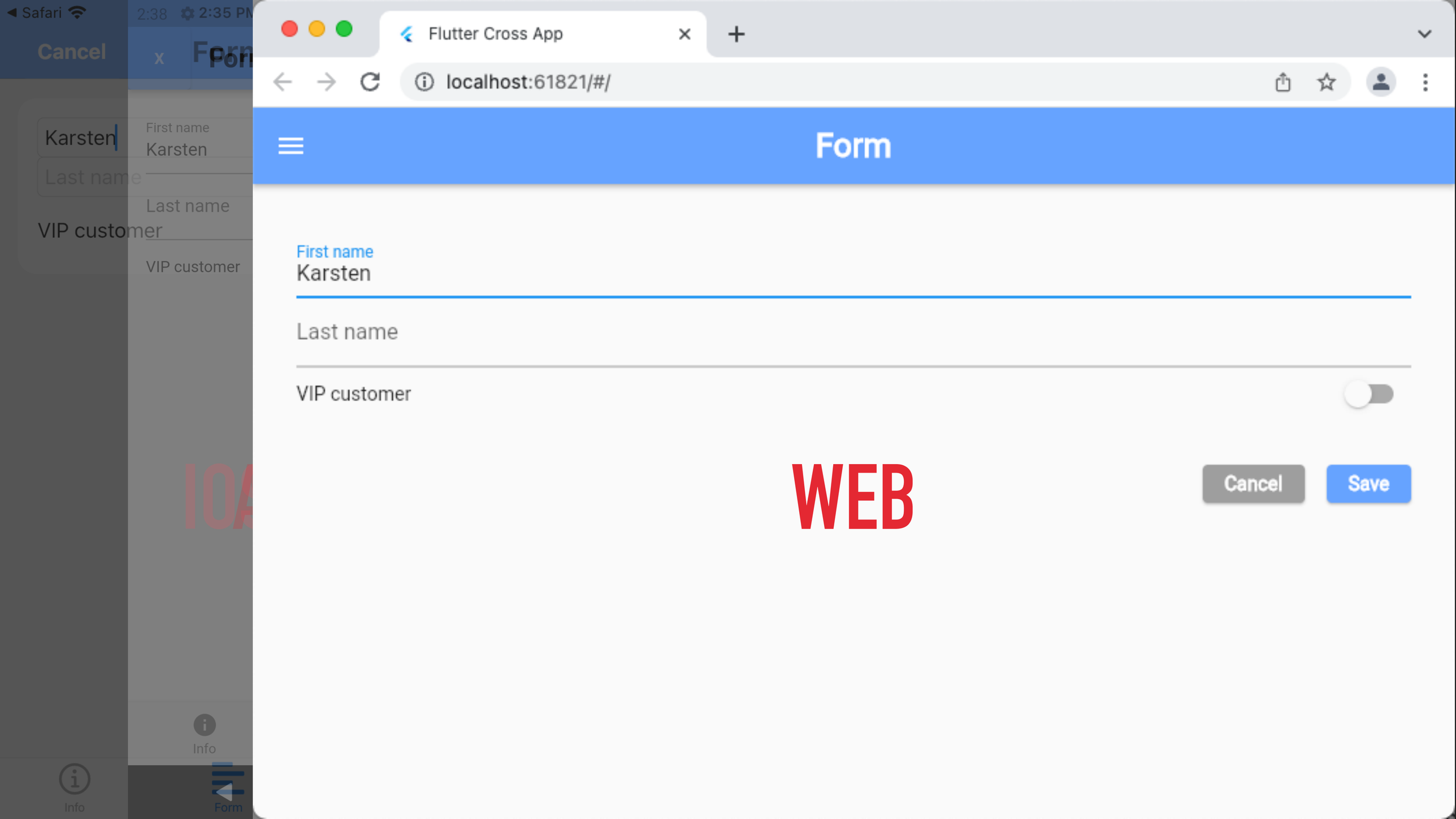
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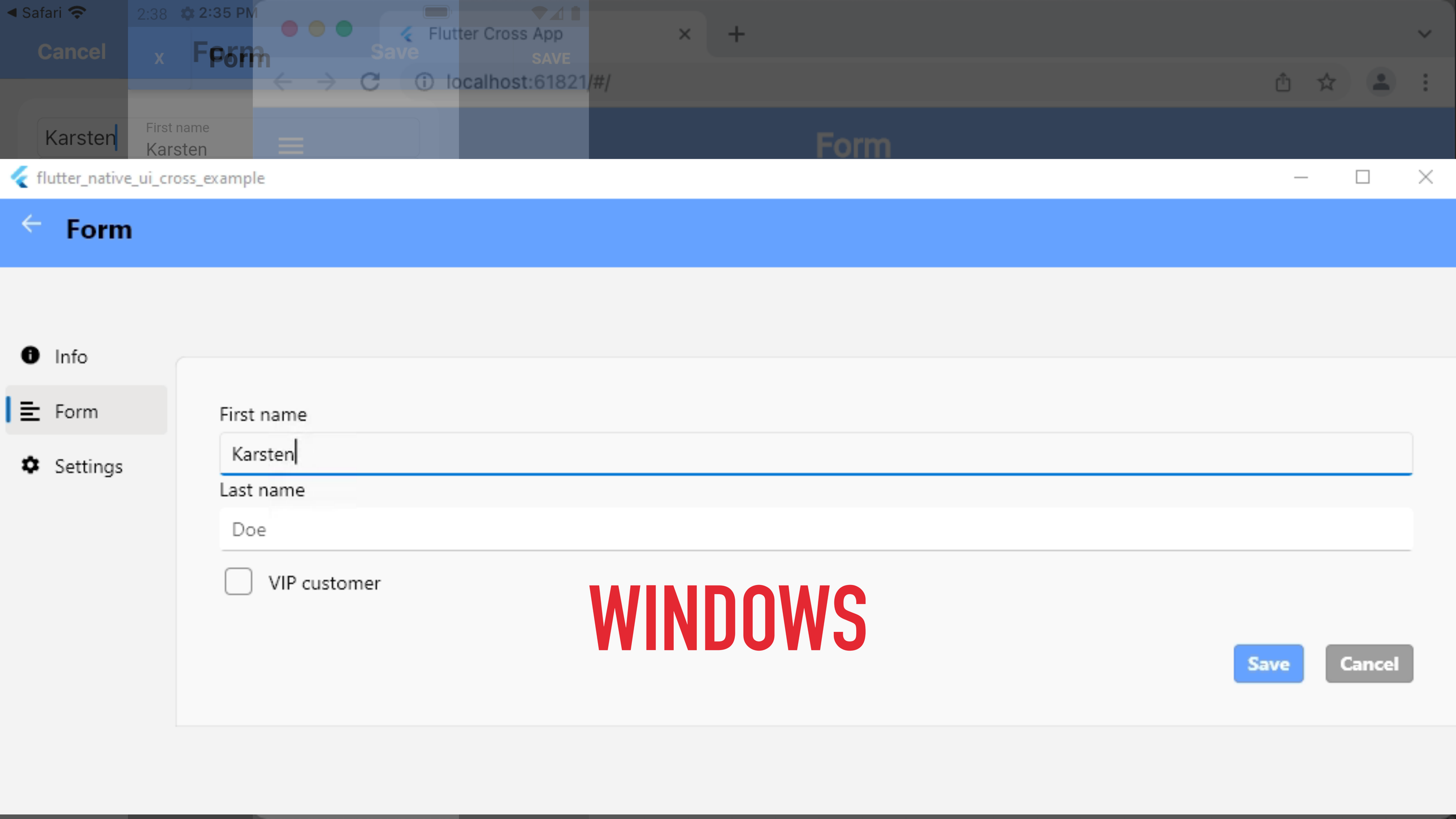
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Save
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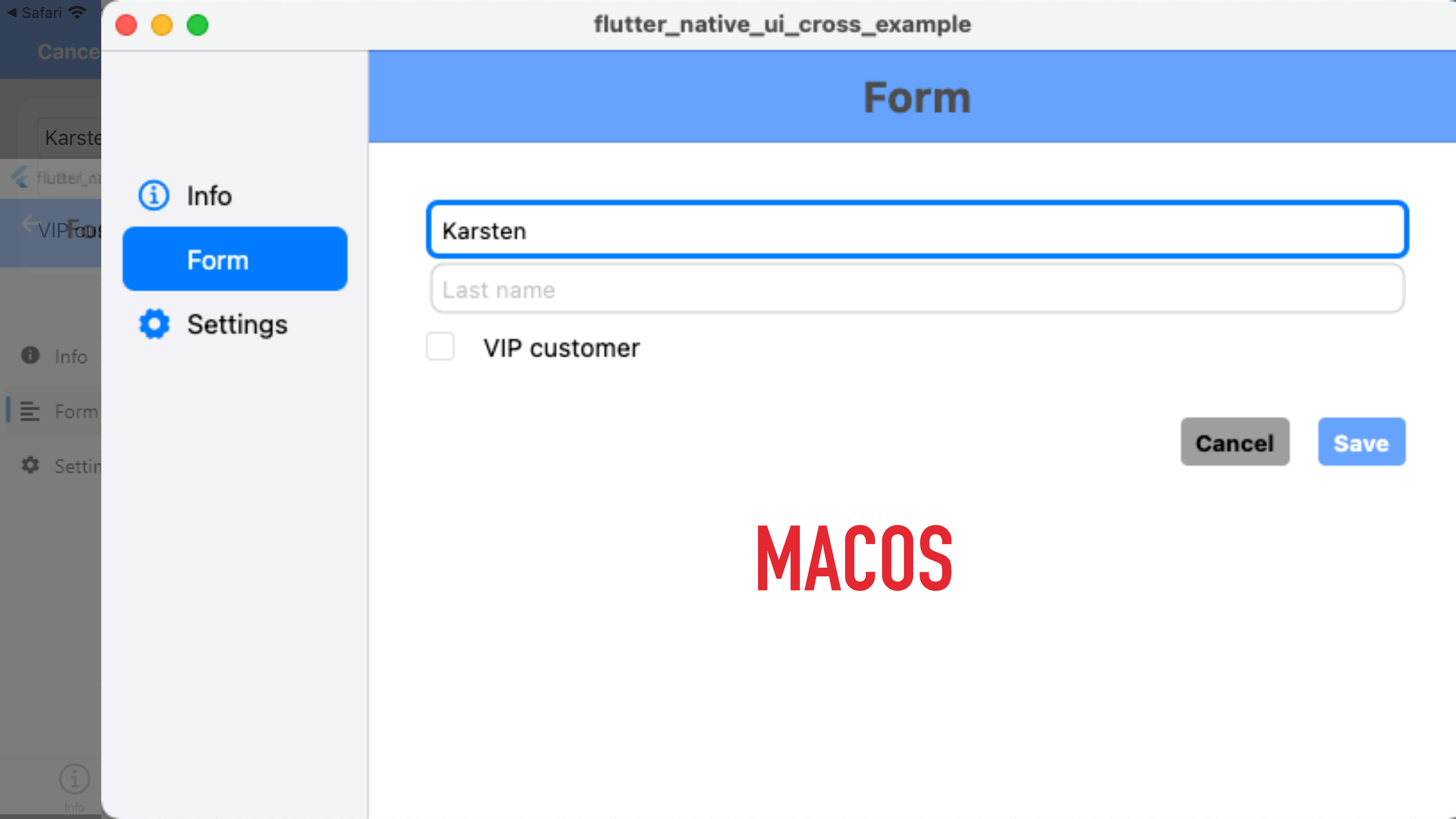
flutter_native_ui_cross_example
Info
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Karsten
Last name
VIP customer
Cancel
Save
MACOS

BUT WE SHOULDN'T

MOBILE: 👍🏻

WEB: 👎🏻

DESKTOP: 👎🏻

MOBILE: "2 APPS FOR THE PRICE OF 1", FASTER BUILD & DEPLOY

WEB: ONLY MATERIAL UI, VERY FEW LIBRARIES

DESKTOP: WHY NOT WEB, ONLY WINDOWS STABLE

JAVA FRONT-END FRAMEWORKS 👎🏻

JSF: NO SPA, NO NEW FEATURES FOR 5 YEARS, UNPOPULAR

JAVAFX: UI BUILDER, NO NATIVE LOOK & FEEL, LIMITED NATIVE FEATURES, UNPOPULAR

WHEN TO USE WHICH NATIVE CROSS-PLATFORM FRAMEWORK?

WHY & HOW CROSS-PLATFORM

HOW FLUTTER WORKS

MY FLUTTER EXPERIENCES

WHEN TO USE WHICH FRAMEWORK

The End

MY TALK DOESN'T STOP WHEN I STOP TALKING!™

BPF.LI/FLU

SLIDES

ADDITIONAL

APP

STARTED

NEWSLETTER